



**FOOTBALL**  
**ST GEORGE**

# RTO Handbook 2021

## All Grades (U6-All Age)

This RTO Handbook is intended as a guide only.

Any issues arising out of any match should be raised immediately at Club level before being escalated to the Association.

All rulings will be made in accordance with the Constitution and By-Laws of the St. George Football Association- Football St George (FSG), copies of which can be found on the FSG website: [www.footballstgeorge.com.au](http://www.footballstgeorge.com.au)

Updated: 24 March 2021

## 1. Operations

### 1.1 Pre-Match Duties

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Each team is to provide a Ground Official at all games to ensure the FSG By- Laws and Competition Rules are adhered to. The Ground Official will be easily identified as they are required to wear an official's vest.

### 1.2 Registered Team Official (RTO) and the Technical Area

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At least one Club (1) RTO is to be present at each match.

Up to two (2) Registered Team Officials (RTO) from each team shall be permitted inside the Technical Area for Premier League, Premier Womens League & AAA Squads whilst the game is in progress.

Only one (1) Registered Team Official (RTO) from each team shall be permitted inside the Technical Area for all other age groups and grades on each field whilst the game is in progress.

#### Technical Area

- All grounds upon which matches are played are to have technical areas.
- The "Technical Area" will be an area two (2) metres either side of the halfway line. Dimensions of Technical Area 4m x 1m (full field) or 3m x 1m (Midi Fields). Where practicable, grounds are to be roped-off at least two (2) metres from both side lines. Such roping off shall be the responsibility of the home club. Where roping-off to a distance of two (2) metres is not possible the roping-off shall still be carried out but to standard determined by the Association.
- All interchange players will be allowed in the Technical Area provided they are wearing bibs. The RTO may be allowed on the field with the Referee's permission.

### 1.3 Electronic Matchsheets (refer By Law Part 3, Clause 13)

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All teams will complete the electronic Match Sheet with the following details; This can be completed on any smart device- phone, laptop, PC.

Visit: <http://app.dribl.com> or download the Dribl app from your App Store.

- Ground; Team; Grade; Division; Date; Player FFA number; Time of Game will all pre-populate
- Registered Player's Names will appear- select the starting 11.
- Select substitutes from remaining players.
- For additional players/players playing up click on add player. *Inbuilt rules will restrict who can be selected.*
- Team Officials name must be entered.
- Suspended players will appear but cannot be selected for the match sheet.
- Shirt numbers will preload if entered in Dribl. If not in Dribl shirt numbers can be input on the day.  
\*If 2 players have the same shirt number this must be adjusted.

Electronic Match sheet User Guide- will be available once completed.

#### Note:

Fines, as per the 2021 Fine Schedule (refer to Schedule 2), will be imposed on clubs who fail to complete Match Sheets correctly as per the above instruction.

#### 1.4 ID Cards (refer By Law Part 3, Clause 13)

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- RTOs are to check the opposition teams electronic match sheet including substitutions, prior to kick off.
- The RTO's ID Card (both RTO ID cards if PL/PWL/AAA) are to be handed to the Referee (10 minutes prior to kick-off) once they have completed the electronic match sheet along with Referees Fees (refer to Schedule 1)
- The Referee will retain the RTO ID Card until the end of the match **(it is the RTO's responsibility to make sure they collect the card after the game).**

***Any Player/s or Team/s that do not appear on an electronic match sheet, are not permitted to play.***

#### 1.5 Grounds (refer By Law Part 1, Clause 10)

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- All Clubs are required to prepare their allocated playing field(s) to be suitable for games to be played. This includes visible line markings and roping off the playing field.

#### 1.6 Match Duties (refer By Law Part 3, Clause 2)

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- A suitable match ball is to be supplied by each team.
- Up to two (2) RTO's from each team shall be permitted inside the Technical Area for Premier League, Premier Womens League & AAA Squads.
- Only One (1) RTO is permitted in the Technical Area for all other grades
- The RTO/s nominated at the beginning of the match are the only person who will be allowed on the field if a player is injured.
- The RTO/s must not enter the Field of Play until signaled to do so by the Referee/Game Official.
- The opposing RTO is to check any substitutes as they enter the field of play at the halfway line.
- Substitute/ Interchange players will enter the field of play from the halfway line.
- The Referee/ Assistant Referee will check the player's equipment.

#### 1.7 Post-Match Duties

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- At the conclusion of the game the RTO's for all teams will enter the score on the electronic match sheet. *(note: no scores or tables will be published for non-competition)*
- After both teams have entered the score of the game the Referee, Assistant Referee will verify the match sheets.
- The RTO is to take note of any cautions or send-offs and identify cautioned/sent off players to the referee.  
Each Team RTO must keep a record of all recorded cautions for their players that occur during the season.
- Any disputes can be recorded on the electronic match sheets.
- When a player is sent from the field of play (Send-Off) the RTO must identify the Player to the referee at the conclusion of the match. Full name, DOB & FFA number. Fines may apply for non-compliance.

## 2. Competition Rules

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### 2.1 Laws of Game (By Law Part 1, Clause 1)

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All matches played under the auspices of the Association shall be played according to the laws of football as laid down by FIFA except to the extent that such laws are varied by these competition rules and/or by any binding decision of the Football New South Wales or any other body as appropriate as the Association may from time to time determine

### 2.2 Modified Games - MiniRoos Under 6 - 11 Age Grade (refer By Law Part 2, Clause 25)

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Shall be known as MiniRoos and will be as stated in FFA's guidelines.

- a) The rules of MiniRoos shall be separate from other Association Competitions.
- b) The decisions of the Competition Secretary relating to MiniRoos shall be final. No correspondence will be heard.
- c) MiniRoos is non-competitive with no points awarded and no final series

### 2.3 Rules of Modified Games – MiniRoos (refer By Law Part 6, Clause 3)

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The rules for the Under 6 to 11 games will be as stated in the MiniRoos Games Guidelines as published by FFA.

- a) Under 6's and 7's will be permitted to play up into and including the Under 8's.
- b) Under 8's will be permitted to play up into the U9's only when that team has less than 9 players.
- c) Under 9's will be permitted to play up into U10's only when that team has less than 9 players.
- d) Under 10's will be permitted to play up into U11's only when that team has less than 9 players.  
*Note: For U10 and 11 Girls please refer to Schedule 3 – Females Playing up Rules.*
- e) All Clubs must assess all players and teams registering to play MiniRoos at the beginning of the season and classify each player and team into one of the following groups:
  - Beginner
  - Intermediate
  - Advance
- f) The Competition Secretary will use these classifications to group like teams together when preparing the schedule of games for the season for each MiniRoos age group.
- g) Once the Draw is published there will be no re-classification of any MiniRoos teams.
- h) Under 10's and 11's will play on modified fields with 9-a-side, with a maximum of 4 substitutes.
- i) Goal sizes and field dimensions are to be generally in accordance with the FFA's Laws of Small Sided Football.

**Note:** An exception exist to re-classify U6 only non-competition teams after round 7 if winning by more than 6-0 will allow for the change to commence in round 9.

### 2.4 Change of Players During Play (refer to By-Law Part 3, Clause 18)

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- Interchange of players listed on electronic match sheet is allowed in all matches.

## 2.5 Playing Equipment (refer to By Law Part 3, Clause 11)

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All players are to be aware of rules applicable to attire including:

- **Shin pads** are to be worn with socks covering them at all times.
- **Tape** that is used to hold up socks must be the same colour as the sock. Multi coloured tape is not allowed.
- **Playing jersey** are to be tucked in at all times.
- **Jersey numbers** must be readily visible on all playing jersey's.
- **Bicycle shorts and under garments** can be worn but the whole item must be the same colour as the shorts or playing jersey.
- **Jewellery** is not to be worn on the Field of Play (this includes visible body piercing). If the referee can see any jewellery it must be removed. This is a FIFA rule and will be dealt with by the Referee. If the Referee has asked a player to adjust his equipment a couple of times without success, he may send the player from the field of play to do so and the player will not be able to return to the field until there is a break in play.
- **Headscarf's** must be the same colour as the Club playing jersey, cannot be attached to the jersey, can only be worn by female players and not pose any danger to any player.

## 2.6 Duration of Matches (refer to By Law Part 3, Clause 9)

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- All matches will be of two equal halves.
  - 6 and 7-year-old- 40 minutes
  - 8 and 9-year-old- 40 minutes
  - 10, 11 and 12-year-old- 50 minutes
  - 13 and 14-year-old- 60 minutes
  - 15 and 16-year-old- 70 minutes
  - 17-year-old and above- 90 minutes
  - All Age M & W- 90 minutes
  - O35M & O45M- 90 minutes
- 5 minutes half time for all matches from whistle to whistle
- If a team fails to take the field within five (5) minutes after the appointed kick-off time and the opposing team is ready to play the opposing team will be awarded a win on forfeit unless extreme circumstances apply.
- A match may be played where each team is able to field at least:
- Seven (7) registered players at the commencement of play in age group 12 and higher.
- Four (4) eligible players at the commencement of play in age groups 6 and 7
- Five (5) eligible players at the commencement of play in age groups 8 and 9.
- Six (6) eligible players at the commencement of play in age group 10 and 11

## 2.7 Temporary Transfer between Teams (refer to By Law Part 2, Clause 11)

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- A limit of five (5) players shall be allowed to play up per team in any one match conducted by this Association.
- Notwithstanding Part 2 Clause 7 Transfer and Regrade of Players, a junior or senior player may play six (6) matches for his/her Club in a higher age grade or division. If he/she plays six (6) games out of his/her original team for any one team other than the team they are registered in, they must be regraded and he/she will not be eligible to play for any team until such time as the re-grading is communicated by the FSG office.

- When submitting the electronic match sheet prior to the game commencing, RTO's must include any players not registered in that team by selecting the player from the add player function. Players not eligible will not appear.
- Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

### Junior Players (up to 17 years of age)

- (a) When a player is registered in a team above his/her true age, e.g. a true Under 11 is playing as an Under 13, he/she may not play up more than two years above his/her true age without special dispensation.
- Junior players may play for a team of their club other than the team for which they are registered only in the following circumstances: -
- (i) In the same age group – any higher division e.g.  
Player registered in 12B division may play in 12A division team;  
Player registered in 12D division may play in 12A, 12B or 12C division teams.
  - (ii) In the next higher age group – in the same or higher division e.g.;;  
Player registered in 12A division may play 13A division;  
Player registered in 12B division may play 13A and 13B division teams;  
Player registered in 12C division may play 13A, 13B and 13C division teams;
  - (iii) Two age groups higher – in the same or next lower division e.g.;;  
Player registered in 12A division may play 14A and 14B division teams;  
Player registered in 12B division may play 14A, 14B and 14C division teams;  
Player registered in 12C division may play 14A, 14B, 14C and 14D division teams.
  - (iv) In Girls competitions the following will apply:  
Refer to the Girls Playing Up Rules document, as published by the Competition Secretary yearly.
- (b) If a player turns 17 by 31 December of the current season,
1. a female player may play in any applicable older competition.
  2. a male player may:
    - (i) register in U17, U18, U20 or All Age; and
    - (ii) must stay in that age group for the season; and
    - (iii) play in any applicable older competition;
 When registered in U17, U18 & U20, the playing up rules apply (refer c. below).
- (c) When preparing the electronic match sheet prior to the game commencing RTO's will only be able to choose players eligible to play up. They will appear in the borrowed players section of the electronic match sheet. Playing up rules have been built into the electronic match sheet system to ensure the above.
- (d) Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

### Senior Players

- (e) For a Senior player playing out of his/her registered team shall be of an equal or lower division than the team, which he/she plays. That is:
- a **Premier League** player may only play in **PL**;
  - a **Division A** player may only play **Division A or PL**;
  - a **Division B** player may play **Division B, or A or PL**;
  - a **Division C** player may play **Division C, B, or A or PL**;
  - a **Division D** player may play **Division D, C, B, or A or PL**;

- a **Division E** player may play **Division E, D, C, B, or A or PL;**
- a **Division F** player may play **Division F, E, D, C, B or A or PL;**
- a **Division G** player may play **Division G, F, E, D, C, B or A or PL;**
- a **Division H** player may play **Division H, G, F, E, D, C, B or A or PL;**
- a **Division I** player may play **Division I, H, G, F, E, D, C, B or A or PL.**

In other words, a player may only play up in age or division and not down in age or division.

- (f) For Over Age competitions:
- (i) An O/35 player may play in any All Age grade competition.
  - (ii) An O/45 player may play in any grade of O/35 and All Age competition
  - (iii) For Over Age competitions, a player may only play a total of 6 times outside of the grade in which they are registered.
  - (iv) For Over Age competitions, once a player has played more than 6 times outside of the grade in which they are registered, they will be regraded into the team for which they have played the most games.
  - (v) Any player aged over 45 that is registered in the O35's competition, may play in the O45's competition.
- (g) Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

### **2.5 Forfeits (refer to By-Law Part 3, Clause 6)**

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- (a) Matches shall commence at the scheduled time on grounds arranged.
- (b) A team failing to play the match arranged shall forfeit the match and may incur a fine in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws per game forfeited.
- (c) Teams forfeiting on three (3) occasions without satisfactory reasons will be automatically removed from the competition.
- (d) When possible, 36 hours' notice should be given to the Association, the opponents and referees by any team unable to play a scheduled match. Failure to do so shall render the team liable for match officials' fees if applicable.
- (e) Teams withdrawn or suspended from their competitions by the Association for whatever reason shall have their affected matches treated as forfeits.

**Note:** If during the last four (4) competition matches of the season any team forfeits a match, their Club will be charged double match fees including referee's fees if applicable and will also be fined \$200 per game (Refer Schedule 1).

### **2.6 All Age Squads (refer to By Law Part 2, Clause 18)**

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The competition shall be conducted by both Reserve and First grade matches. Should a Club be unable to field sufficient players to contest a Reserve grade fixture then that the club will forfeit both the reserve grade match as well as the 1st grade match. Should the 1st grade match be abandoned by the match officials then the both grades will have been deemed to be forfeited and no points shall be awarded.

## 2.7 Postponed / Deferred Matches (refer to By-Law Part 3, Clause 24)

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No games will be deferred except in the following circumstances;

- (a) any team playing in the Quarter Finals or above of State competitions shall not be required to play on that Saturday prior to the Sunday competition;
- (b) any team required to travel to the country for State competitions shall not be required to play on that Saturday prior to the Sunday competition;
- (c) any team playing which is scheduled to play their competition matches on Sunday and are in the Quarter Finals or above of State competitions shall not be required to play on any day of that weekend.
- (d) any team playing in a State competition that is scheduled to play an association competition match on the same day shall not be required to play on that day.

The deferred game shall be rescheduled.

## 2.8 Wet or Inclement Weather (refer to By Law Part 3, Clause 4)

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The Association may abandon matches. In the event of a ground being adversely affected by weather, the referee's decision on whether the match is played is final.

- (a) Clubs acting of their own volition seeking to withdraw fields shall firstly inform the Association of their intent by 7.00am of game day for confirmation and to allow opposing teams to be notified of changes through their respective Club Secretaries.
- (b) Should any or all fields be withdrawn by decision of the Association, notification regarding cancellation will be the responsibility of the Association.
- (c) For all Senior Competitions that are played on Sundays (ie AA Women, O35 Men, O45 Men etc) where grounds are rendered unplayable and fixtures have to be postponed then:
  1. these games will only be made up on designated spare Sundays where possible or mid-week nights where possible; and
  2. Teams in these competitions will not be rescheduled to double up and play any catch up games back to back on a Saturday and Sunday over the same weekend; and
  3. If any washed-out round cannot be played in full during the season that entire round will be cancelled and no scores recorded.

## 2.9 Competition Points (refer to By Law Part 2, Clause 16)

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Points allocated shall be as follows:

(a)	Win by result:	3 points
(b)	Win by forfeit:	3 points and 3-0 result or the score at the time of abandonment, Whichever is higher.
(c)	Bye:	3 points
(d)	Draw:	1 point
(e)	Loss:	0 points
(f)	Loss by forfeit:	0 points and 0-3 result or the score at the time of the abandonment.



### **2.10 Twenty Five (25) Metre Rule: U13 (refer to By Law Part 3, Clause 20)**

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For Under 13 age grades:

- (a) Goal Kicks will be taken from anywhere within the 5.5 metre area (6 Yard box) and defending Players will be required to retreat at least twenty-five (25) metres to allow the attacking Team to build up play out of the back third.
- (b) An attacking Player will not be able to encroach inside the 25 metre area until a defending Player has had his/her first touch of the ball once the whole ball has vacated the penalty area.
- (c) If an attacking player encroaches prior to the defending Player having his/her first touch then the goal kick will be retaken.
- (d) The 25 metre line must be marked by the Home Team via placement of a cone or pole to the side of both touch lines, 25 metres from the goal line at both ends of the field.
- (e) If in the opinion of the Referee, the 25 metre rule is being utilized to waste time by either the attacking or defending Team, the Players guilty of the perceived time wasting will be cautioned.

### **2.11 Semi Finals, Finals, Grand Finals (refer to By Law Part 2, Clause 20)**

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Eligibility for participation in the finals series will be determined after the completion of the League Competition. Entry into and competing in the finals series is subject to any breach of the rules by any team within the competition and final's series. When the League Competition has been completed the first four teams in a grade shall play-off to determine the Premier.

- (a) In the event that scores are equal at full time in the final series extra time will be played. The winner will be decided as follows:
  - (i) If the match is drawn at the completion of extra time, the game will be awarded to the team that finished highest on the competition table;
  - (ii) For Under 17 and above and all Senior teams, if the Grand Final match is drawn at the completion of extra time, a penalty shootout will take place to decide the winner. Only the players that were on at the field at the completion of extra time will be permitted to take part in the penalty shootout. No substitutions/inter changing of players will be permitted prior to the commencement of the penalty shootout with the exception of an injured goalkeeper. Players are not permitted to leave the field during the period of the penalty shootout.
- (b) In the final series, an official Referee and Assistant Referees shall be appointed. Should a referee and at least one (1) assistant referee not be available, the game shall not be played.
- (c) In the final series allowance shall be made for all time lost through substitution/ interchange, injuries and the transfer from the field of injured players, time wasting or other causes. This allowance shall be at the discretion of the referee.
- (d) Any team(s) found guilty of causing a game to be abandoned or forfeits a game shall be ineligible to take any further part in the final series and receive any awards.

### **2.12 Duration of Extra Time - Semi-Finals, Finals, Grand Finals (refer to By Law Part 2, Clause 21)**

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- (a) For competition teams up to Under 16 age grades shall play five (5) minutes each way with no time off before extra time or at half time of extra time. At normal full time a toss of a coin by the referee shall determine which end of the field each team shall defend or which team shall kick off.
- (b) Under 17 and Over shall play ten (10) minutes each way.
- (c) Squads - Premier League, All Age A & All Age B shall play fifteen (15) minutes each way.

**Eligible Players (refer to By Law Part 2, Clause 22)**

Players must have played (taken the field) in three (3) competition matches within the season with the team they are playing for in any semi-final, final or grand final match. Byes and/or matches lost on forfeit do not count for the purpose of determining three (3) competition matches.

For Men's and Women's Premier League, to be eligible for First Grade Semi-final, Final and Grand Finals, players must have played a minimum of three (3) matches in total in either the First or Reserve grade team. To be eligible for Reserve Grade Semi-final, Final and Grand Finals, players must have played three (3) league matches in that grade.

**Method of Play**

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|-----|---------------------|--|
| (a) | <b>Semi Finals</b>  | 1 v 2, 3 v 4                           |
| (b) | <b>Finals</b>       | Loser of 1 v 2 plays winner of 3 v 4.  |
| (c) | <b>Grand Finals</b> | Winner of 1 v 2 plays winner of Final. |

The winner of the Grand Final shall be declared "**Champions**" and the loser shall be known as "**Grand Final Runner Up**".

### 2.13 Match Officials - Referees & Assistant Referees (refer to By-Law Part 3, Clause 12)

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*Extract from By-Laws only below.*

#### (k) Referee and Assistant Referee Fees Where Applicable

These fees will be paid to the Referee by the clubs before the commencement of each match except for the Final Series. The fees for the Final Series are to be borne by the Association. Each assistant referee shall receive 50% of the referee's fee.

Non-Comp Age 6 - 11	Referee only
Comp Age 12 – 16	Referee only
Comp 17 – 21	Referee, 2 assistant referees
AA - PL	Referee, 2 assistant referees
AAW - PWL.	Referee, 2 Assistant referees
O/35, O/45	Referee, 2 Assistant referees

**Note: Please be aware that an Unofficial Referee has the same powers as a Referee appointed by the St George Football Referees Association.**

In inclement weather if a ground has not been closed by the Council, Association or Club the Referee can make the final decision. (Cadet Referees are to consult with club officials at the ground).

### 2.14 Referee Fees

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The RTO's will pay the referee his fee before commencement of play (refer to Schedule 1)

### 2.15 Team Sheets – Send offs, Cautions, Suspensions (refer to By-Law Part 3, Clause 13)

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#### Yellow Cards

- Any player who receives three (3) Official Cautions shall serve a one (1) match suspension.
- The suspension must be served in the next competition match.
- Any player who receives a further three (3) Official Cautions (a total of Six (6) cautions) shall serve a two (2) match suspension.
- Any player who receives more than six (6) Official Cautions may be called before the Judiciary Committee who may apply a further suspension.
- Where a competition is played in a squad situation (1st & Reserve Grade) a player receiving his third official caution in Reserve Grade is permitted to fulfil his commitments to his club on the day. The player must then serve a one (1) match suspension in the next scheduled competition match and is unable to play in either grade on this day.
- Official cautions shall not carry over from season to season but suspensions will. The Official season is at the conclusion of the last competition match and recorded cautions two (2) or less are not carried over to the final series.
- Any player who receives two (2) cautions in the FINAL SERIES shall serve a one (1) match suspension.

**Note: There is no appeal against the receiving of a caution from the Referee**

**Caution Codes** are as follows:

- Y1** Unsporting behaviour
- Y2** Shows dissent by word or action
- Y3** Persistent infringes the Laws of the Game
- Y4** Delays the restart of the game
- Y5** Fails to respect the required distance when play is restarted with a throw in, corner kick or free kick.
- Y6** Enters or re-enters the field of play With Out Referee's Permission
- Y7** Deliberately leaves the field of play With Out Referee's Permission

## **2.16 Persistent Misconduct**

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Any player who receives two (2) Official Cautions in a single match shall be sent from the field of play. The initial caution shall not be taken into account for the purpose of the accumulation of cautions.

## **2.17 Send Offs**

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A player can be sent from the field for the following offences:

- R1** Is guilty of Serious Foul Play.
- R2** Is guilty of violent conduct.
- R3** Spits at an opponent or any other person.
- R4** Denies Obvious Goal Scoring Opportunity by handling the ball.
- R5** Denies Obvious Goal Scoring Opportunity by an offense punishable by a Free Kick or Penalty Kick.
- R6** Uses offensive/ insulting/ abusive language/ gestures.
- R7** Receives a second caution in the same match.

**The Referee must note on the match sheet under what charge the player has *been sent from the field prior to the RTO signing the match sheet.***

## **2.18 Procedures Relating to Judiciary Matters (refer to By-Laws, Part 4A)**

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*Extract from By-Laws only below.*

### **2. Jurisdiction**

- (a) The Judiciary Committee shall have the powers to hear matters relating to incidents that occur during the ordinary course of a football match relating to players, RTOs and/or Officials. For the avoidance of doubt, the Judiciary Committee shall have the power to hear all send-off reports and minor incident reports.

**NOTE:** Incidents that are of a serious nature (as defined in part 5) must be referred to the General Purpose Tribunal for determination.

- (b) Determinations of the Judiciary Committee are deemed to be decisions of the SGFA.
- (c) In the event that the Chair of the Judiciary Committee deems a matter that has been referred to the Judiciary Committee to be a matter serious in nature, then the Judiciary Committee shall refer the matter to the General Purpose Tribunal for determination.

- The Judiciary Committee meets at 7.00pm on Tuesdays at the SGFA Office.
- Players requested to appear or challenging a send-off upon arrival the player is to sign the attendance sheet.
- If a player is sent from the field for other than a mandatory suspension the send off may be challenged at the Judiciary when official notice is received from the Secretary of the Club concerned.
- Every person appearing before the Judiciary Committee will be given every reasonable opportunity to present their case.
- A player deemed to be a minor by law appearing before the committee MUST be accompanied by one (1) parent/guardian or have written consent from the parent/guardian for a Club Official to accompany them. The committee may in its discretion permit any other person to appear before it.
- At the completion of the match the RTO's will complete the match sheet with the Referee and Assistant Referee.
- **Players and spectators shall not approach the Match Officials.**
- The RTO's and or Ground Official are to escort the Referee and Linesmen from the field.
- Any harassment by players or spectators will be considered as bringing the game into disrepute.

## **2.19 Procedures Relating to the General Purpose Tribunal (GPT) (refer to By-Laws Part 4B)**

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*Extract from By-Laws only below.*

### **12. Jurisdiction**

- (a) The GPT shall have the power to hear matters relating to incidents that occur:
- (i) during football matches sanctioned by the SGFA;
  - (ii) any trial match sanctioned by the SGFA;
  - (iii) during any event that the predominate purpose is related to promoting an aim and objective of the SGFA;
- which involves either one or more of the following:
1. Team Officials;
  2. Club Officials;
  3. RTOs;
  4. Spectators identified to be associated with a club;
  5. Spectators not identified to be associated with a club;
  6. Players (but not if the player is subject to an associated send-off report).
- (b) For the avoidance of doubt, the GPT shall have exclusive jurisdiction to hear matters relating to abandoned games (for any reason), incident reports submitted by referees relating to RTOs, Team Officials, Club Officials and/or spectators.
- (c) Determinations of the GPT are deemed to be decisions of the SGFA.
- (d) In the event that the Chairman of the GPT deems a matter than has been referred to it to be a matter outside the jurisdiction as defined by this clause, then the GPT shall refer the matter to the Judiciary Committee for determination, or if such action is not appropriate, to the Board.

### **2.20 Disputes**

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Any disputes or charges against any team, player, official or Club must be in writing to the SGFA CEO of the Association by 5:00pm on the Monday immediately following the competition match.

Reports submitted by Clubs after the Monday deadline will not be considered in any determinations. The only exceptions will be where the Judiciary Committee or General-Purpose Tribunal (GPT) requests a report be submitted.

## **2.21 Unauthorised Entry onto Field of Play**

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Any proven unauthorised entry onto the playing field will result in a \$500.00 fine plus possible loss of up to 12 competition points and other penalties may also apply. Refer to Schedule 2.

## **2.22 Ground Locations**

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Ground locations can be found on the FSG website [www.footballstgeorge.com.au/grounds/](http://www.footballstgeorge.com.au/grounds/)

## Schedule 1 - Game Times, Ball Size, Interchange &amp; Referee Fees

Referee Fees 2021- <i>note these are PER TEAM</i>							
AGE GROUPS	Game Duration	Ball Size	Interchange	Centre Referee	Fee Per A/R	Centre +1 A/R	Centre +2 A/R
U6 & U7	40 mins	3	1 (3 max)	\$8.00			
U8 & U9	40 mins	3	1 (4 max)	\$10.00			
U10 & U11	50 mins	4	1 (5 max)	\$12.00			
U12	50 mins	4	1 (5 max)	\$16.00			
U13	60 mins	4	1 (5 max)	\$18.00			
U14	60 mins	5	1 (5 max)	\$18.00			
U15 & U16	70 mins	5	1 (5 max)	\$21.00			
U17/U18 combined comp	90 mins	5	1 (5 max)	\$27.00	\$14.00	\$41.00	\$55.00
U21's Men & Women	90 mins	5	1 (5 max)	\$32.00	\$16.00	\$48.00	\$64.00
PL1 Grade	90 mins	5	1 (5 max)	\$38.00	\$19.00	\$57.00	\$76.00
PLR Grade	90 mins	5	1 (5 max)	\$35.00	\$18.00	\$53.00	\$71.00
AAA Squads	90 mins	5	1 (5 max)	\$35.00	\$17.00	\$52.00	\$69.00
AA Single Teams	90 mins	5	1 (5 max)	\$32.00	\$16.00	\$48.00	\$64.00
PWL	90 mins	5	1 (5 max)	\$35.00	\$17.00	\$52.00	\$69.00
AAW	90 mins	5	1 (5 max)	\$32.00	\$16.00	\$48.00	\$64.00
O35's & O45's	90 mins	5	1 (5 max)	\$32.00	\$16.00	\$48.00	\$64.00

## Schedule 2 – 2021 Fine Schedule

The Association's affiliated Clubs have agreed a list of financial fines to be applied for specific breaches by a member Club of the Association Constitution rules and/ or By-Laws. The offending Club will be invoiced for any breach referring to the relevant clause applicable.

Note: apart from the financial fines applicable there may also be other penalties that may apply eg. Suspensions, loss of points, relegation, etc

By-Law Clause	Details/ Reference	Fine Amount \$
Part 1 – clause 7.b.	Late payment of 1 <sup>st</sup> installment of registration fees	\$100.00*
Part 1 – clause 11.a. iii)	Match fees – fine for forfeit 36 hours or less	\$50.00
Part 1 – clause 11.a. iv)	Match fees – fine for forfeit in last 4 matches of season	\$200 per match
Part 1 – clause 11.a. vii)	Match fees – fine for withdraw from competition before season commences.	\$150.00
Part 1 – clause 11.a. viii)	Match fees – fine for withdraw from competition after season commences.	\$350.00
Part 1 – clause 11.b. iii)	Terms of Payment – failure to pay any installment by due date.	\$100.00 *
Part 2 – clause 1.d.	Withdrawal of a team after competition is established	\$350.00
Part 2 – clause 24.a.	Perpetual Trophies – failure to return trophies on time - failure to return trophies - lost	\$250.00 \$500.00
Part 2 – clause 29.	General Meeting & Meeting of Delegates – failure for at least one delegate to attend	\$100.00
Part 3 – clause 6.b.	Forfeited Matches – failing to play a scheduled match	\$100.00
Part 3 – clause 10.	Match Ball – team not providing a suitable ball at commencement of game.	\$20.00
Part 3 – clause 11.c)	Players' Equipment – for U11 and over - players numbers missing from Team Sheet	\$5.00 per match sheet
Part 3 – clause 13.f)	iMatchsheets – teams failing to complete iMatchsheet prior to commencement of a match causing game to be forfeited.	\$100.00
Part 3 – clause 13. i)	Failure to surrender ID Card of player sent off to referee at completion of game.	\$60.00
Part 3 – clause 14.	Players Temporarily Playing Up – failure to record age grade against players name	\$10.00 per match sheet
Part 3 – clause 17.b.ii.	Playing Ineligible Players – fielding a player deemed ineligible	\$100.00
Part 3 – clause 18.c.v.	Change of Players – altering a Match Sheet after Referee signs off	\$100.00
Part 3 – clause 22.	Match Sheets – failure to submit team sheet by the nominated time to Association	\$25.00
Part 3 – clause 22.	Match Sheets – unsatisfactorily completed match sheet	\$25.00 per team
Part 4A – clause 1. & Part B – clause 11.	Reports – failure of a Club to submit any reports requested by the Association, the Judiciary Committee, and/ or the GPT	\$50.00
Part 4 – clause 10.i)	Match Cautions – penalty to the Club for playing any player whilst suspended	\$200.00



Schedule 3 – Female Player Borrowing Rules



Female Player Borrowing Rules for 2021

		Female Age Group and Grades that can assist													
Age Group Requiring Players	Mixed Divisions - Female Players	U10/U11G	12GB	12GA	14GA	14GB	14GC	16GA	16GB	17-21GA	17-21GB	PWL	AAWA	AAWB	AAWC
12GB	Must have turned 10	X	X	X	X	X	X	X	X	X	X	X	X	X	X
12GA	Must have turned 10	Must have turned 10	X	X	X	X	X	X	X	X	X	X	X	X	X
14GA	X	Must have turned 12 in 2021	Must have turned 12 in 2021	X	Must have turned 12 in 2021	X	X	X	X	X	X	X	X	X	X
14GB	X	Must have turned 12 in 2021	Must have turned 12 in 2021	X	X	X	X	X	X	X	X	X	X	X	X
14GC	X	Must have turned 12 in 2021	Must have turned 12 in 2021	X	X	X	X	X	X	X	X	X	X	X	X
16GA	X	X	X	Must be turning 14 in 2021	Must be turning 14 in 2021	X	X	X	Must be turning 14 in 2021	X	X	X	X	X	X
16GB	X	X	X	Must be turning 14 in 2021	Must be turning 14 in 2021	X	X	X	X	X	X	X	X	X	X
17-21GA	X	X	X	X	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	X	X	X	X	X	X
17-21GB	X	X	X	X	X	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	X	X	X	X	X
PWL	X	X	X	X	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	Must be turning 16 in 2021
AAWA	X	X	X	X	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	X	X	X	X	X	X
AAWB	X	X	X	X	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	X	X	X	X	X	X
AAWC	X	X	X	X	X	X	X	Must be turning 16 in 2021	Must be turning 16 in 2021	X	X	X	X	X	X

X Indicates player/s ARE eligible to play in age and grade, subject to age conditions noted.

Must be turning 16 in 2021 Indicates player/s are NOT eligible to play in age and grade noted

Note: No Player CAN Play for any other team in the same age and grade