



FOOTBALL
ST GEORGE

BY-LAWS

St George Football Association trading as
Football St George (“Association”)

#WEARESTGEORGE

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PART 1 - AFFILIATION OF CLUBS

1 BY-LAWS

These By-Laws cover the activities and conduct of all persons associated with the game of Football, under the jurisdiction of this St George Football Association trading as Football St George (FSG) and should be read in conjunction with the Constitution. All policies adopted and published by the Association shall form part of the By-Laws.

All matches played under the auspices of the Association shall be played according to the laws of the Game as laid down by F.I.F.A. except to the extent that such laws are varied by these competition rules and/or by any binding decision of the Football NSW Limited or any other body as appropriate as the Association may from time to time determine.

2 PENALTIES

Penalties may be imposed for any breach of these By-Laws, and for any other matter concerning the conduct of Football which is not expressly mentioned in these By-Laws.

3 ALTERATION & AMENDMENTS TO BY-LAWS

(a) Alterations/Amendments

The Board may formulate amendments to the By-Laws for the proper advancement, management and administration of the Association, the advancement of the purposes of the Association and Football in the Region as it thinks necessary or desirable. Such By-Laws must be consistent with the Constitution, the SSO's and NSO's constitutions, any regulations made by the SSO or NSO and any policy directives of the Board.

(b) Proposals Distributed to Clubs

Any proposed amendment to the By-Laws is to be distributed to Delegates of the Member Clubs as soon as is practically possible after the drafting of the amendments.

(c) Voting

Proposed amendments to the By-laws are to be ratified by way of a majority vote of Delegates on behalf of Member Clubs at the next scheduled General meeting.

(d) Delegates

In the event that a situation may arise where there is a genuine imperative to amend or suspend any By-Laws to deal with unforeseen or unanticipated circumstances that affect the Association, then the Board and or members may seek approval to make amendments to the By-Laws to rectify such situation especially if comply with any laws, regulations, player welfare issues and/ or the need to best protect the members, assets, and Association. A majority vote of Delegates at either a Meeting of Delegates or in writing approving of such changes is required.

4 AFFILIATIONS

(a) Re-Affiliations

- (i) Any previously affiliated Club wishing to participate in the competitions conducted by the Association shall apply in writing on the official affiliation form. The form shall be forwarded to the FSG GM by the due date. Late applications may be considered at the discretion of the Board. A Club or Clubs that are un-financial due to debts incurred in a previous season will be rejected.

- (ii) Clubs seeking re-affiliation must register a minimum of five (5) teams, including two (2) non-competition teams.
- (iii) If requested by the FSG, Clubs seeking re-affiliation must supply to the Board a copy of the current Club Constitution and a copy of a current Certificate of Incorporation.

(b) New Affiliations

- (i) Applications for a new affiliation from Clubs not previously affiliated in this Association must be submitted in writing prior to the AGM of the year prior to joining and will be approved or rejected by a full meeting of the Delegates.
- (ii) Such applications will be placed upon the relevant meeting agenda for due consideration. Any Club wishing to affiliate with the Association must bear a district name pertinent to an area within the FSG boundaries.
- (iii) New Clubs seeking a new affiliation must register a minimum of five (5) teams, including two (2) non-competition teams.
- (iv) Clubs seeking affiliation shall submit Club team colours for approval and, at the same time nominate the colour scheme of their alternate strip. Registration of colours may be refused if they are similar to those of a previously affiliated Club seeking re-affiliation.
- (v) Clubs seeking affiliation must ensure that they have access to adequate facilities or have made arrangements to host the teams submitted. Failure to do so may result in disaffiliation on the part of the Clubs not previously affiliated.
- (vi) Clubs seeking affiliation must supply to the FSG GM, a copy of the current Club Constitution and a financial plan.

(c) Grounds

- (i) Clubs will ensure that a suitable ground is made available for all matches and that it is adequately marked etc., in accordance with the Referees' Handbook.
- (ii) The Association shall have control of fields as nominated by affiliated Clubs whilst Association games are in progress.
- (iii) The Competition Secretary shall consult with the FSG GM before rescheduling or moving any match, after taking into account home ground advantage. This would include games rescheduled due to wet weather.
- (iv) When affiliated clubs rent their own grounds, the Association shall reimburse them to the extent of 75% of their ground rental fee for competition days only, provided that the maximum reimbursement to any club shall not exceed 100% of the rental paid by the Association for use of any one of the grounds at Scarborough Park grounds for competition days only for the season in question. Claims will be paid upon production of an official receipt.
- (v) In the event that the Club holds a direct lease or a direct permit over their grounds, the club must advise, in writing, the specific hours that the Association have unfettered access to the fields for the purposes of operating their standard competitions. As a minimum, these hours are from 5pm – 9:30pm on Fridays; 8am – 9:30pm on Saturdays and 8am – 9:30pm on Sundays plus any public holidays required for makeup games and any other time as required for the replay of washed-out games. The Club may not seek use of other FSG fields for training, in order to run events other than FSG fixtures.

5 MEMBER PROTECTION

All clubs applying for affiliation must certify to FSG that they comply with the FA National Member Protection Policy and NSW Working with Children Check (as amended).

6 GOOD FAITH FEE

- (a) A Club may be requested to lodge a Good Faith Fee as part of a remedy/ penalty for poor conduct of its members, players, supporters, and officials that is deemed contrary to the Association. Good Faith fees shall be lodged for a period not exceeding 24 months.
- (b) The fee may be forfeited to the Association by a Club which fails to discharge Association duties or acts in a manner prejudicial to the Association.
- (c) A Good Faith Fee if not forfeited shall be refunded to the Club on receipt of a written request after the period of the Fee has expired.
- (d) A Club, which fails to discharge its duties in one season, may be required to lodge a Good Faith Fee for the following season.

7 PLAYER REGISTRATION FEES

(a) Payment of Fees

Determined each year at the AGM, will be payable in two parts, i.e. A minimum \$300.00 must be lodged with the application for affiliation, the balance is payable in three instalments:

- (i) The first payment shall be equal to the number of players listed on the team sheets when they are submitted to the Association.
- (ii) The second payment shall be equal to the number of late registrations up to 30th April which will be provided by the Association utilising the software program in use at the time. The total due will be invoiced and payment must be made within twenty one (21) days of this date.
- (iii) The third and final payment of registrations shall be the balance of registrations as at 30th June will be confirmed by the Association utilising the registration system in use at the time. The total due will be invoiced and payment must be made within twenty one (21) days of this date.

(b) Late Payment of 1st Instalment

The I.D. cards will not be issued to clubs until such time as the clubs have paid the first instalment of their registration fees. If any club fails to pay any instalment by the due date, they will incur a fine in accordance with the Association Fines Schedule (refer to Schedule A) summarized in Part 6 of the By-Laws and be charged interest at a rate of the RBA cash rate plus 5% per annum or part thereof of the total due until paid.

8 COPIES OF BY-LAWS

Copies of By-laws are to be available on the Association web-site.

9 RESIGNATION

Any club wishing to resign from the Association shall notify the FSG GM in writing stating the reasons. No resignation shall be accepted unless all prescribed fees and monies have been paid.

10 MATCH FEES

(a) Amounts Due

- (i) The Association shall from time to time determine registration and match fees payable by clubs in respect of each player registered with the Association.
- (ii) Match fees shall be paid on a team basis and not as to the number of players a team shall field.
- (iii) In the event of team forfeiting a match, match fees, including referee fees, if applicable for both teams shall be paid by the team/club forfeiting the match. If thirty-six (36) hours prior to the match being played notice is received by the FSG GM, match fees for both teams shall not be charged. Fines in accordance with the Association Fines Schedule summarized in Part 6 of the By-Laws will be applied.
- (iv) In the last four (4) competition matches of the season any team forfeiting a match will be charged double match fees including referee's fees if applicable. Fines in accordance with the Association Fines Schedule summarized in Part 6 of the By-Laws will be applied.
- (v) Match fees shall be paid for all trial games, competition round robin and other games organised by the Association, and for knock out games, but shall be waived for all Final Series, representative trial games and Football New South Wales representative games.
- (vi) If a team is withdrawn from the competition after the competition has commenced, then match fees for that team are to be paid for the remainder of the season.
- (vii) If a team is withdrawn after grading but before the season commences, the club will incur an Administrative Fee.
- (viii) If a team is withdrawn after the season commences then not only will Part 1- 11a. (vii) apply but also the club will incur an Administrative Fee.

(b) Terms of Payment

- (i) Each club will be sent invoices together with details of Association fees. These will be sent to the contact address of the nominated Secretary as listed in the Association contacts list, unless otherwise agreed with the Association.
- (ii) All invoices will be payable within 30 days of the date of the invoice. Invoices can be paid by cheque or direct deposit to the Association account (with subsequent email notification to the Association Treasurer).
- (iii) If any instalment due is not received by the due date, Clubs will be charged:
 - 1. Fines in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws will be applied.
 - 2. Interest of RBA Cash rate plus 5% per annum or part thereof of the total due until paid.
- (iv) Where a club disputes line items of an invoice, such dispute is to be put in writing, and the value of the disputed line items deducted from the amount invoiced and due. The invoice for the following month will make adjustment for the disputed items should they be found by Association not to have been correctly deducted.
- (v) Notwithstanding all of the above, the Association Treasurer is empowered to apply discretion in special circumstances with the exercise of such discretion being published to all Association Clubs.

11 DEFINITIONS

Definitions recorded in the FSG Constitution also apply in these By-Laws, including:

Delegate Club President, or Vice President or Club Secretary

U12 means a player that is under 12 or attaining the age of 12 in that Football year

FSG Football St George

Association St George Football Association (Inc)

SGFRA St George Football Referees' Association (Inc)

New Player One not previously registered with this Association or not registered the previous year

Football Year From 1st January to 31st December

New Club One not affiliated in the previous season

Registration Fee Fee set at AGM to cover full Association costs per player either student or non-student per season

In these rules, unless the contrary intention otherwise appears, words importing the singular number shall include the plural number and vice versa, and words importing the male gender shall include the female gender and vice versa.

PART 2 - ADMINISTRATION

1. REGISTRATION OF TEAMS - APPLICATION FORMS

- (a) Clubs shall complete the following team registration forms for teams to be entered:
 - (i) Nomination for teams - Clubs must make any team nominations in accordance with the Association's Team Grading Forms.
 - (ii) Team Grading forms – one for each team and must contain a minimum number of nine (9) players' names for U12 teams and eleven (11) players' names for all other competition teams (bar squads), or the team grading form may not be accepted by the Association.
 - (iii) For Squads, forms must have a minimum of twenty-two (22) names.
 - (iv) Any forms failing to denote the age & division last played by each player may be rejected by the Association. Where the player has no previous history "N/A" should be entered against the player.
 - (v) Team Grading forms - may be changed to contain any information that the Grading Committee deems necessary for competent grading to be carried out.
 - (vi) Incomplete grading forms will be rejected by the Association and returned to the Club concerned. The Association will also notify the affected Club. Following such rejection, the Club will be granted 48 hours to provide the necessary information and resubmit the grading form to the Association. Teams which fail to provide all necessary information by this second deadline will not be accepted into the competition.
 - (vii) MiniRoos (Non-Competition) teams Under 6 to Under 7 must list a minimum of four (4) players and Under 8 & 9's must list a minimum of seven (7) players and Under 10 & 11's must list a minimum of nine (9) players.
- (b) Team Grading forms - must be submitted to the Association by the nominated date in February each year. Application forms will not be accepted after the due date.
- (c) It is a Clubs responsibility to ensure that the grading applied for on the Team Grading Form is in line with that of the ability of the players nominated on the said form. After the Association has graded teams from the information supplied on Team Grading forms only four (4) players nominated on this form may be graded into other teams. Any Club whose team does not comply with this direction may, at the discretion of the Grading Committee be subject to any or all of the following:
 - (i) The team will be re-graded into another grade or division.
 - (ii) Loss of all points and/or goals for that team.
 - (iii) The team may be withdrawn from the competition.
 - (iv) A fine in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws will be applied for each team in violation of this by-law.
- (d) Teams withdrawn after completion of the competition structure shall be liable to a fine as per (c).

2. GRADING OF TEAMS

- (a) The Competition Secretary shall review the team nominations and grade them for consideration by the Grading Committee.

- (b) The grading of all teams shall be determined using the following criteria:
 - (i) Teams' previous year's competition placing;
 - (ii) Experience of team members
 - (iii) Promotion/ relegation for teams finishing as Champion and last in each grade for single team competitions.
- (c) The Grading Committee shall review the grades as above as soon as practical after team nominations. Minutes shall be kept explaining the reason and justification for any grading changes made.
- (d) Clubs shall be notified of the grades as soon as practical after grading has been completed.
- (e) Clubs may appeal the grading their teams are assigned. Appeals must be in writing to the Association within 72 hours immediately following the original issue of grading. The Grading Appeal Committee will consider such appeals received and either issue a revised grading or confirm the original grading.
- (f) Depending on the assessed standard of players seeking supplementary grading, (i.e., after round 3) the team grading may be altered at the discretion of the Grading Committee.
- (g) However, in considering whether any team is to be re-graded or not, the Grading Committee shall have a discretion, to be exercised in exceptional circumstances, to alter the structure of the competition by changing the format, for example, from an 8-team competition to a 6 or 10 team competition, or vice versa.
- (h) Where, after Round 4, a team(s) has either lost all 4 games or won all 4 games by an average margin of 4 goals or more, then the team will be considered for regrading. The Grading Committee may use its discretion where teams do not meet this criteria, if discretion is used the Grading Committee should discuss the matter with the team prior to movement.
- (i) When a team is re-graded up or down, it shall be placed into equal fifth (5th) position in the league table of the division into which it is re-graded, that is, with the same number of competition points, wins, losses, draws, goals for and goals against as the team which was placed fifth in that competition prior to the re-grade. The results of their games in the original division are set to a maximum of 3-0 win for wins or a 3-0 defeat for all defeats. Any game with a result less than 4 goals difference shall remain.
- (j) Following the appeal review at Part 2 – 2 e., appeals to the Board can only be lodged for teams re-graded as a result of a Part 2 - 2 e. appeal they did not initiate. Appeals must be in writing to the Association within 48 hours immediately following the publishing of re-grades issued under Part 2 - 2 e. The Board will consider and determine such appeals in line with Part 2 – 2 b. Clubs will have no further right of appeal.
- (k) Players can only be graded down one level within their age group. The number of players being regraded cannot lead to a team having insufficient numbers.

3. REGISTRATION OF PLAYERS/MANAGERS/COACHES - ID CARD

Players, Team Managers, Team Coaches shall register under the following rules:

- (a) Before being permitted to play in any competition matches, all players must be formally registered as players of the Association.
- (b) Before being permitted to be present in any official capacity in any competition matches, all coaches, managers, and club officials must be formally registered as such with the Association and must complete an RTO Code of Conduct declaration to receive their ID cards.

- (c) Registration of players, coaches, managers, and club officials can only be achieved using the FA's national registration system.
- (d) ID Card production of coaches and volunteers may commence immediately following confirmation of all team grading. Late or additional registration applications must be:
 - (i) input into the FSG's nominated registration system; and
 - (ii) be accompanied by the required identification and/or paperwork; and
 - (iii) be received by the FSG Administration Office no later than 7.00pm on the Wednesday of each subsequent week for players seeking eligibility to play on the following weekend.
- (e) The 30th of June each year shall be the deadline for final player registrations and transfers any de-registration after this point will incur the full capitation fees.
- (f) All clubs are required to maintain electronic and/ or hardcopy records of all player, coach, manager and officials registration details and supporting documentation including application forms proof of identity, proof of age, codes of behaviour and declarations made under the Child Protection Act. The Association reserves the right to audit Club Registration Records during the season and issue appropriate penalties for inadequate or falsified records.
- (g) A player's age is determined by the actual age on 31st December of the current season, i.e., the age the player turns in that calendar year except for players wishing to register for O/30's, O/35's or O/45's. For those competitions a player must have turned 30, 35 or 45 respectively on or prior to 30 June of the current season.
- (h) A player may not register in an age grade lower than their true age. Dispensation will not be granted except for actual medical circumstances. The club will need to provide the below to be sent on to Football NSW for consideration. Clubs will be given a list of players who are granted dispensation.
 - (i) A letter of request from the parent/s or legal guardian
 - (ii) A letter of support for the request from the club and
 - (iii) any medical certificates, reports or statements from GP or medical specialist
- (i) A player may not register in an age grade more than two years above the lowest age grade to which he/she is entitled to register, up to and including Under 16 years. Exceptions may be granted where:
 - (i) there is no applicable age team available at the Club for the player to register in; and/or
 - (ii) the player is more suitable to a higher age or division based on their technical and/or physical ability.

If a player wishes to seek exemption, they will need to:

 - (i) be assessed by the Associations Technical Director for approval;
 - (ii) complete the FSG dispensation request form signed by the participant, parent (if applicable), Club, and the Association Technical director after assessment.
- (j) A player must register in the division most suitable to his/her ability. The divisional status must be recorded on the team ID.
- (k) The FSG Administration Office or an authorised officer is the only person who may authorise a new player.

- (l) Any player registering to wear glasses during play must wear same in any ID photograph that will be used to produce the Digital Player Card. Additionally the player must produce an Optician's statement that the glasses are of safety glasses. Such statement serves to indemnify this Association against accident to wearer or their glasses. The Player Registration is to be endorsed glasses approved.
- (m) De-registrations of players will only be allowed:
- (i) up to the last Round before 30th June each year, provided that the player has not been recorded on any match sheet.
 - (ii) Where a player who has not played a game and has been de-registered and removed from Play Football prior to 30 April, Clubs will not be charged the FSG/FNSW/FA levy.
 - (iii) De-registrations completed after 30 April will be charged.
 - (iv) If a player has or intends to make an insurance claim due to injury, they must remain registered and paid up for the duration of the season.
- (n) Players shall only register for a single team, without the express permission of the Association.
- (o) Any team playing a player that is not correctly registered with that team, or not eligible to be playing in that team, shall lose points which the team may have gained whilst fielding such player, and any such competition points shall be awarded to the opposing team as a win on forfeit. Refer Part 3 clause 17.
- (p) Any player found guilty of giving false information to the Association for the purpose of registration shall be subject to an automatic suspension for a period of six (6) competition matches and shall in addition be liable to such further penalty as the GPT may determine.

4. PROOF OF IDENTITY/PROOF OF AGE.

Clubs entering teams in Association competitions shall be required to produce on demand to the FSG Administration Office, satisfactory proof of age and/or proof of identity of each player registered.

- (a) Satisfactory proofs of age shall be one or more of the following:
- (i) For players registering in an under 18 competition:
 - certified copy of birth certificate
 - certified copy of valid passport
 - certified copy of current driver's licence
 - a proof of identity card issued by the NSW Roads & Traffic Authority
 - document issued by Australian Government
 - (ii) For players registering in any FSG competition listed as Over Age (i.e., over 30's, over 35's, and over 45's) for the first time, they will be required to produce a photo ID at time of registration.
 - (iii) For players registering in under 6 up to and including under 17 competitions:
 - certified copy of birth certificate
 - certified copy of valid passport
 - certified copy of current driver's licence
 - document issued by Australian Government
- (b) The Club Registrar must sight an original proof of age document.

5. DURATION OF REGISTRATION

A player shall be registered only for the current year in which he/she registers. Any registration form signed in one year shall not be valid for the following year. Year shall mean the period 1st January to 31st December.

6. PRIORITY OF REGISTRATION

When a player signs two or more registration forms with different Clubs, he/she will be deemed to be registered for the Club first recorded on the Play Football registration site.

7. TRANSFER AND REGRADE OF PLAYERS - TIME LIMIT

Player transfer and regrades shall cease at the 30th of June, with the exception of players playing up (refer to Part 2, Clause 11.2). Players playing out of their registered team (and not playing up), after that date, are ineligible players and shall incur penalties laid down in these By-Laws.

8. TRANSFER BETWEEN ASSOCIATIONS

- (a) A player registered in one Association must produce a written clearance from the Association in relation to their disciplinary status.
- (b) Players are restricted by the Football Australia National Registration, Status & Transfer Regulations which limit the number of registrations a player can have active in any one year.

9. TRANSFER BETWEEN CLUBS IN THIS ASSOCIATION

A player registered in one Club may transfer to another Club only after de-registering on the national registration system and the acceptance of this de-registration by the Secretary of the original Club. De-registration should not be unreasonably withheld.

- (a) The Player shall complete a new player's registration on the national registration system for the new Club.
- (b) The new Club shall submit the paperwork as directed by the Association and the registration synchronised with the system.
- (c) The FSG Administration Office shall authorise the registration transfer.

10. TRANSFER BETWEEN TEAMS

A Club wishing to re-grade a player shall apply in writing to the Association and the reason for the request shall be nominated therein.

- (a) On approval of the re-grade by the Grading Committee, the Association shall alter the assigned grade.
- (b) When withdrawing a nominated team from the competition, the transfer of players from one team to another necessitates application for re-grading of all involved players.

11. TEMPORARY TRANSFER BETWEEN TEAMS

11.1 A limit of five (5) players shall be allowed to play up per team in any one match conducted by this Association.

- 11.2 Notwithstanding Part 2 Clause 7 Transfer and Regrade of Players, a junior or senior player may play six (6) matches for his/her Club in a higher age grade or division. If he/she plays six (6) games out of his/her original team for any one team other than the team they are registered in, they must be regraded, and he/she will not be eligible to play for any team until such time as the re-grading is communicated by the FSG office.
- 11.3 When submitting the digital match sheet prior to the game commencing, RTO's must include any players not registered in that team by selecting the player from the add player function. Players not eligible will not appear.
- 11.4 Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.
- 11.5 Junior Players (up to 17 years of age)
- (a)** When a player is registered in a team above his/her true age, e.g., a true Under 11 is playing as an Under 13, he/she may not play up more than two years above his/her true age without special dispensation.

Junior players may play for a team of their club other than the team for which they are registered only in the following circumstances:-

- (i) In the same age group – any higher division e.g.
 Player registered in 12B division may play in 12A division team;
 Player registered in 12D division may play in 12A, 12B or 12C division teams.
 - (ii) In the next higher age group – in the same or higher division e.g.;;
 Player registered in 12A division may play 13A division;
 Player registered in 12B division may play 13A and 13B division teams;
 Player registered in 12C division may play 13A, 13B and 13C division teams;
 - (iii) Two age groups higher – in the same or next lower division e.g.;;
 Player registered in 12A division may play 14A and 14B division teams;
 Player registered in 12B division may play 14 A, 14B and 14 C division teams;
 Player registered in 12C division may play 14 A, 14B, 14C and 14D division teams.
 - (iv) In Girls competitions, the following will apply:
 Refer to the [Girls Playing Up Rules](#) document, as published by the Competition Secretary yearly.
- (b)** If a player turns 17 by 31 December of the current season,
- 1. a female player may play in any applicable older competition.
 - 2. a male player may:
 - (i) register in U17, U18, U20 or All Age; and
 - (ii) must stay in that age group for the season; and
 - (iii) play in any applicable older competition;

When registered in U17, U18 & U20, the playing up rules apply (refer c. below).

11.6 Senior Players

- (a) For a Senior player playing out of his/her registered team shall be of an equal or lower division than the team, which he/she plays. That is:
- a **Premier League** player may only play in **PL**;
 - a **Division A** player may only play **Division A or PL**;
 - a **Division B** player may play **Division B, or A or PL**;
 - a **Division C** player may play **Division C, B, or A or PL**;
 - a **Division D** player may play **Division D, C, B, or A or PL**;
 - a **Division E** player may play **Division E, D, C, B, or A or PL**;
 - a **Division F** player may play **Division F, E, D, C, B or A or PL**;
 - a **Division G** player may play **Division G, F, E, D, C, B or A or PL**;
 - a **Division H** player may play **Division H, G, F, E, D, C, B or A or PL**;
 - a **Division I** player may play **Division I, H, G, F, E, D, C, B or A or PL**.

In other words, a player may only play up in age or division and not down in age or division.

- (b) For Over Age competitions:
- (i) An O/35 player may play in any All Age grade competition.
 - (ii) An O/45 player may play in any grade of O/35 and All Age competition.
 - (iii) For Over Age competitions, a player may only play a total of 6 times outside of the grade in which they are registered.
 - (iv) For Over Age competitions, once a player has played more than 6 times outside of the grade in which they are registered, they will be regraded into the team for which they have played the most games.
 - (v) Any player aged over 45 that is registered in the O35's competition, may play in the O45's competition.
- (c) Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

12. CLEARANCES

Any player who seeks and is refused a clearance from his/her Club may make written application to the Association for permission to transfer.

(a) Federation

Players seeking new registration with this Association must be in possession of a clearance from their last Federation Club.

(b) Boundary

All teams must have the majority (i.e., > 51%) of their players resident within the boundaries of this Association. Players living outside the FSG boundaries with 5 years or greater service playing for an Association Club are exempt from this rule. Noncompliance with (b) above renders the team ineligible for registration.

13. TRANSFER AND RE-GRADES IN ONE SEASON

A registered player may be granted only one transfer or one re-grade in a season. No transfer between Clubs or re-grades may take place after the conclusion of the last Round of the normal season in any year, except players from another Association with clearances to be approved by the Association.

14. PLAYING WITH ANOTHER CLUB

No registered player of an affiliated Club may play with another Club.

15. PLAYING WITH ANOTHER ASSOCIATION

No player registered with this Association is permitted to be registered with any other Football Association for the same season.

16. LEAGUE COMPETITION POINTS

Points allocated shall be as follows:

(a)	Win by result:	3 points
(b)	Win by forfeit:	3 points and 3-0 result or the score at the time of abandonment, whichever is higher.
(c)	Bye:	3 points
(d)	Draw:	1 point
(e)	Loss:	0 points
(f)	Loss by forfeit:	0 points and 0-3 result or the score at the time of the abandonment.

17. COMPETITION TIMETABLE

(a) Where possible, the competition shall commence on the first Saturday in April and finish on the last Sunday in August. Age group kick-off times and days games are played on will be as determined by the Association and may be varied from year to year as circumstances dictate.

(b) No of Rounds:

Where possible, the competition shall be 18 rounds. The minimum number of rounds will be 15 rounds for 6 team competitions, with an additional 3 games if time permits 14 rounds for 8 team competitions, with an additional 4 games if time permits 18 rounds for 10 team competitions

If agreed by club delegates, additional rounds above may not be played, in order to allow for

- participation in competitions like State Cup
- participation in organized events like gala days
- games not to be played in school and public holidays

(c) Washed out Rounds:

(i) For 10 team Competitions, the Competition Secretary shall nominate, if possible, two dedicated wash out days to be used when a complete round is washed out.

(ii) A round shall be deemed a washed-out when 75% of available fields are closed.

- (iii) Where a round is partially washed out, the un-played games shall be scheduled to be played over the following two weeks. Games not played in the designated time period without Association approval shall be deemed cancelled and the points withheld from both teams.
- (iv) Round 18 Partial wash-outs will be replayed as soon as practical.
- (v) Round 16 to 18 full wash-outs will not be replayed, and the round will be cancelled.
- (vi) Where a round is washed out, and the teams are unable to play the washed-out game no later than before the semi-finals, the Competition Secretary shall evaluate the impact of any such game or games in each age/division. Where it is deemed that the washed-out game(s) would impact on the semi-final and Champion positions, the Competition Secretary may cancel the particular round for that age/division to ensure no team gets an unfair advantage. This will be done in consultation with the FSG GM.
- (vii) In 8 team competitions rounds 15 to 18 can be used to play washed out games from rounds 1 to 14. In 6 team competitions, rounds 16 to 18 can be used to play washed out games from rounds 1 to 15

(d) Public Holidays - Anzac Day - Easter:

Competition matches shall not be played on Anzac Day, Good Friday, Easter Saturday, and Easter Sunday. The Competition Secretary may schedule games on Easter Monday and other public holidays for senior squads only as and when required.

18. COMPETITION STRUCTURE

Subject to a sufficient number of teams requesting admission to any particular age group or category, the competition shall be comprised of the following groups:

(a) Age Restricted Competitions:

- (i) Non-Competitive – Under 6, 7, 8, 9, 10 & 11 (boys, girls, mixed) to be known as MiniRoos Games as per rule 25 for Modified Games and shall be separate to other Association Competitions.

(ii) Competitive

1) Boys: may consist of teams in the following age groups:

- Under 12 to Under 21 as required
- (Girls may play in boys' team in any age group up to U/12 inclusive)

2) Girls: may consist of teams in the following age groups:

- Under 12 to Under 21 as required

3) Men: may consist of teams in the following age groups:

- Over 35 and Over 45

4) Women: may consist of teams in the following age groups:

- Over 30W

(b) Open Competitions:

1) Men: may consist of teams in the following age group/categories

- Premier League (first & reserve grade)
- All Age A Squad (first & reserve grade)

- All Age B Squad requires a minimum of 8 squads to create a competition otherwise will revert to single grade as below
 - All Age B, C, D, E ...etc
- 2) Where no All Age B squad competition is formed during the previous season promotion to the All Age A squad competition will be upon application to the Grading Committee which will be review along with the relegated squad from the previous season.
 - 3) Women: may consist of teams in the following age group/categories
 - Premier Women's League
 - All Age WA, All Age WB ...etc
- (c) Number of Teams per Division
- (i) Premier League & AAA Men - 10 teams
 - (ii) All other divisions - Up to 10 teams, preferred size is 8 teams.
 - (iii) Where, in the opinion of the Grading Committee, there are six or fewer teams of suitable ability to constitute a first division, then that division may be framed on a six team basis
 - (iv) Where there are 11, 12, 13, and 14 teams in a particular age group, they shall be divided into two divisions
 - (v) Where there is an uneven number of teams in a particular age group and a bye spot becomes unavoidable, the bye spot is to be allocated in only one division, at the discretion of the Grading Committee. However, in such situations the Grading Committee cannot grade a team above its ability.
 - (vi) Up to 3 teams may be permitted in the same division from one club at the discretion of the Grading Committee if there is only one higher division and no lower divisions in the same age group.

19. LEAGUE POSITIONS

- (a) **Minor Premiers:** The team leading on competition points at the completion of the League shall be named Minor Premiers. When two or more teams finish on equal points, the winners shall be determined by goal differences (goal difference is determined by subtracting goals against from goals for). When goal differences are equal, the team scoring the greater number of goals shall be determined Minor Premiers; if results still equal the placing will be determined by which team has the most number of wins.
- (b) **Minor Positions:** Positions 2 to 4 shall be determined in the first instance on points, then goal differences, then goals. When goal differences are equal, the team scoring the greater number of goals shall be the higher position; if results still equal the placing will be determined by which team the most number of wins to determine positions 2 and 3.
- (c) **Champion of Champions:** This competition is conducted by Football NSW. The Association will invite the Minor Premiers from Division A from each age group to represent the Association. Failure by a team to confirm acceptance of the invitation within 14 days may result in another team being invited to represent.
- (d) Any team registered by the Association that is on a Good Faith Bond is automatically ineligible to play in any Football NSW tournament or competition outside the Association competition.

20. PERPETUAL TROPHIES

Trophies shall be awarded to the Champions of an age grade at the conclusion of the Grand Final, or at some other suitable occasion.

- (a) Association trophies remain the property of the Executive of the Association and Clubs are responsible for their return. Trophies must be returned in a clean condition suitable for presentation to the FSG GM not later than 15th March each year. Clubs shall incur a fine in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws for failure to return trophies on time. Misplaced and damaged trophies shall be replaced/repared at cost to the holding club
- (b) FSG will send out a reminder 1 week prior to the return date.
- (c) Should a trophy be damaged or lost when under the control of a Club, the Club shall be held responsible and charged with the cost of any repairs necessary.
- (d) Engravings on perpetual trophies awarded to teams will be undertaken by the Association.

21. SPECIAL COMPETITIONS

The Association may conduct special competitions.

- (a) No Club special competition may take precedence over an Association fixture at any time. Association commitments and fixtures must be discharged before any outside commitment.
- (b) All players who participate in any special competitions organised by Clubs must fulfill any Association commitment before playing for the Club.
- (c) Clubs must notify the Association of any fixture held outside this Association in which their players participate. FSG are not responsible for fixturing games.
- (d) For special competitions, tournaments, gala days, and the like operated by FSG, including FSG Summer Football Program and O30W Social Program, FSG will provide separate information in relation to the rules and details of such programs.

22. TEAMS WITHDRAWN

- (a) All matches played by teams withdrawn from the competition shall be treated as a 'bye' from the first game of the last uncompleted round in that competition.
- (b) In the event of a team being withdrawn from the competition (before the completion of an entire round of the competition) then the results for those matches already played by the team being withdrawn, and all matches that the withdrawn team would have played to complete that round will deemed to have been forfeits, and competition points and goals awarded in accordance with Part 2-16.
- (c) If a team has completed a full round of the competition before it withdraws, then all points, goals for and goals against shall stand for all games completed in the full round. For uncompleted rounds, all games against that team will be treated as byes.

23. ATTENDANCE AT GENERAL MEETINGS &/ OR MEETINGS OF DELEGATES

Any affiliated Club failing to be represented at either a General Meeting and/ or a Meeting of Delegates by at least one (1) Delegate (without reasonable excuse) shall be fined in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws. Any club which fails to attend 3 Delegate Meetings in a calendar year will not be eligible to vote at the Annual General Meeting. A maximum number of delegates permitted to attend a General Meeting and or Meetings of Delegates is two (2) unless approval has been sought and agreed to by the FSG General Manager.

PART 3 - PLAYING RULES AND MATCH PROCEDURES

1. HOME TEAM

The team listed first in the competition draw is the home team.

2. DUTIES AND RESPONSIBILITIES

Various duties and responsibility statements in the FSG's RTO Handbook form part of these Bylaws.

(a) Ground Officials

- (i) At all matches, there shall be a minimum of two Ground Officials (one Ground Official from each team), wearing an appropriate vest as issued by the Association.
- (ii) The Ground Officials shall remain in proximity of the game once it has commenced.
- (iii) Ground Officials' duties shall be to see that spectators, coaches, and manager, do not encroach on the sidelines or the pitch, and see that good order is maintained.
- (iv) Should any incidents arise out of a match that is for consideration by the Association, each Ground Official shall complete a written report into such incidents for the Association.
- (v) The Ground Officials shall appear at any inquiry as witnesses, if required.
- (vi) All Ground Officials shall have attained the age of eighteen (18) years of age.
- (vii) If a Ground Official is not provided, the game may not go ahead at the discretion of the referee.

(b) Technical Area

- (i) All grounds upon which matches are played are to have technical areas. The "Technical Area" will be an area two (2) metres either side of the halfway line. Dimensions of Technical Area 4m x 1m (full field) or 3m x 1m (Midi Fields). Where practicable, grounds are to be roped-off at least two (2) metres from both side lines. Such roping off shall be the responsibility of the home club. Where roping-off to a distance of two (2) metres is not possible the roping-off shall still be carried out but to standard determined by the Association.
- (ii) Up to two (2) Registered Team Officials (RTO) from each team shall be permitted inside the Technical Area for Premier League, Premier Women's League & AAA Squads whilst the game is in progress.
- (iii) Only one (1) Registered Team Official (RTO) from each team shall be permitted inside the Technical Area for all other age groups and grades on each field whilst the game is in progress.
- (iv) All interchange players will be allowed in the Technical Area provided they are wearing bibs. The RTO may be allowed on the field with the Referee's permission.

3. STARTING TIMES FOR MATCHES

- (a) Matches shall be played on grounds and at times stipulated by the Competition Secretary and Association
- (b) Matches shall commence at the stipulated time; however, a team is permitted five (5) minutes grace beyond the scheduled starting time where the team has an insufficient number of players with which to commence the match. This by-law does not relate to Modified Games.

- (c) Where the match starts late under Part 3– 3b. above, the Referee may shorten the total match time to avoid delaying the start of subsequent matches. The match may be shortened only to the extent that it starts late and must be played in two equal halves.
- (d) Competition teams must field at least seven of that team’s registered players at the commencement of the match and at all times during the match.
- (e) Any team failing to take the field by the stipulated time (plus five minutes grace) or failing to have sufficient players available or failing to complete the digital match sheet on time shall be deemed to have forfeited the match and shall be liable for referees’ expenses and a fine in accordance with the By-laws.
- (f) However, in the Junior Competition only, if the Official Referee and the two (2) participating teams agree to start the match, then the match shall be deemed to proceed without forfeit.
- (g) Where in any Squad competition, a team is forced to abandon a game due to the number of players becoming less than seven then the result for both grades will be a loss on forfeit.

4. WET OR INCLEMENT WEATHER

The Association may abandon matches. In the event of a ground being adversely affected by weather, the referee’s decision on whether the match is played is final.

- (a) Clubs acting of their own volition seeking to withdraw fields shall firstly inform the Competition Secretary or FSG GM of their intent by 7.00am of game day for confirmation and to allow opposing teams to be notified of changes through their respective Club Secretaries.
- (b) Should any or all fields be withdrawn by decision of the Association, notification regarding cancellation will be the responsibility of the Association.
- (c) For all Senior Competitions that are played on Sundays (i.e.: AA Women, O35 Men, O45 Men etc) where grounds are rendered unplayable, and fixtures have to be postponed then:
 1. these games will only be made up on designated spare Sundays where possible or mid-weeknights where possible; and
 2. Teams in these competitions will not be rescheduled to double up and play any catch-up games back to back on a Saturday and Sunday over the same weekend; and
 3. If any washed-out round cannot be played in full during the season that entire round will be cancelled, and no scores recorded.

5. DEFERRED MATCHES

Matches will only be deferred at the discretion of the Association. Requests supported by a valid reason must be forwarded to the FSG GM fourteen (14) days prior to the date of requested deferment.

6. FORFEITED MATCHES

- (a) Matches shall commence at the scheduled time on grounds arranged.
- (b) A team failing to play the match arranged shall forfeit the match and may incur a fine in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws per game forfeited.
- (c) Teams forfeiting on three (3) occasions without satisfactory reasons will be automatically removed from the competition.

- (d) When possible, 36 hours' notice should be given to the Association, the opponents, and referees by any team unable to play a scheduled match. Failure to do so shall render the team liable for match officials' fees if applicable.
- (e) Teams withdrawn or suspended from their competitions by the Association for whatever reason shall have their affected matches treated as forfeits.

7. ABANDONED MATCHES

- (a) Where for any reason other than weather or ground condition a match is abandoned after the referee has blown their whistle to commence, reasons for abandonment shall be forwarded to the Association by:
 - (i) The match officials by written report
 - (ii) Both Club Secretary's by written report.
 - (iii) Both Team Managers by written reports through their Secretaries.
 - (iv) All reports to be in the hands of the Association no later than 5.00pm on the Monday following the match abandoned. Failure to lodge a report will result in the matter being decided in accordance with Part 3- 7e. in your absence.
- (b) In the event of a match being abandoned for any reason as in Law 5 of the Laws of the Game, the replay or otherwise shall be at the discretion of the Association, subject to Part 3- 7f. To reach its decision, the Committee shall consider the amount of time played and to whom or what the abandonment is attributed.
- (c) In accordance with the FSG's Zero Tolerance policy, the referee may abandon a match under following circumstances: -
 - (i) A violent incident occurs on the field of play involving four (4) or more players engaging in violent conduct ("melee").
 - (ii) One or more persons invade the pitch and engages in or promotes violent, offensive, or threatening conduct.
 - (iii) Note: A person entering the field of play without the referee's permission shall be considered a "pitch invasion".
 - (iv) A match official is threatened or is physically assaulted
- (d) In the event of a match being abandoned pursuant to Part 3- 7c., all parties implicated may be required to attend a hearing before the General Purpose Tribunal (GPT) at its next scheduled meeting after all reports have been submitted pursuant to Part 3- 7.a., and be subject to the penalties prescribed in Part 3- 8.b.
- (e) At the next scheduled General-Purpose Tribunal (GPT) meeting the GPT must, subject to Part 3 7a. iv), determine the outcome of the match.
- (f) In the event of a match being abandoned by the match officials for reasons of violence including but not limited to those mentioned in Part 3-7. c., the team, or teams reported by the match official(s) shall be suspended from their next competition round.
 - (i) The match officials reports are to indicate whether one or both teams are held responsible for the match abandonment.

- (ii) Where both teams are held responsible by the Association the abandoned match shall be voided and not replayed.
- (iii) Where one team is held responsible by the Association, the abandoned match shall be awarded to the non-offending team and the non-offending team will be entitled to receive the competition points and the greater of the goals for a forfeited match or the score as at the time of the match being abandoned. The non-offending team will also be allowed to play their next competition round after the abandoned game.
- (g) In the event of a match being abandoned due to one team leaving the pitch and refusing to take further part in a match, where the referee has determined the match is safe to proceed, the team responsible for the abandonment shall be subject to all sanctions outlined in Part 3- 6. (Forfeited Matches).

8. ZERO TOLERANCE

FSG endorses a Zero Tolerance Policy in relation to violence, intimidation, and unsporting behaviour.

- (a) Clubs shall be held responsible for the behaviour of their players, officials, and spectators.
- (b) Where;
 - (i) a member of a team and/or associated team and/or essential club official is found guilty of physical assault upon a match official; or
 - (ii) a team and/or associated team official is found guilty of violence or unsporting behaviour or of bringing the game into disrepute, regardless of whether the game has been abandoned, or whether such behaviour is before, during, or after the game;
- (c) Teams and/or team officials found guilty of more than one offence under Part 3- 8.b. in the same calendar year will be withdrawn from the competition for a period to be determined.
- (d) Clubs and/or teams and/or team officials found guilty of submitting inaccurate, false, misleading, or vexatious reports to the Association will be subject to the provisions outlined within Part 3 By-law 8.
- (e) Any team playing in a squad competition found guilty of an offence within Part 3 By-law 8., then the punishment applicable to that team will also be applicable to the other team in the squad.
- (f) Clubs or teams found guilty of unsporting behaviour, disobeying a directive of the Association or Judiciary Committees or of bringing the game into disrepute may be withdrawn from the competition for a period to be determined by the FSG Board and/ or be relegated for the following season.

9. DURATION OF MATCHES

(a) Duration of matches for each age division is shown below:

- (i) All matches are to be of two (2) equal halves.
- (ii) The half time break is not to exceed 5 minutes.

(b) The duration of games shall be as follows:

6 and 7-year-old	40 minutes
8 and 9-year-old	40 minutes
10, 11 and 12-year-old	50 minutes
13 and 14-year-old	60 minutes
15 and 16-year-old	70 minutes
17-year-old and above	90 minutes
All Age M & W	90 minutes
Over 30W, O35M & O45M	90 minutes

(c) Apart from the Final Series, no INJURY/STOPPAGE TIME shall be played in any competition match.

(d) Any game that where it can be proved that equal halves were not played or a delay occurs, through injury, in the first half that prevents the game being finalised within the allocated time, shall be replayed.

10. BALL SIZES

In all competition matches the following ball sizes as approved by FIFA shall be used:

Age Group	Football Size
Under 6's / 7's / 8's/ 9's	No. 3 Ball – not less than 560mm (22 inches)
Under 10's / 11's / 12's/ 13's	No. 4 Ball – not less than 610mm (24 inches) and not more than 660mm (26 inches)
All Other Grades	No. 5 Ball – not less than 680mm (27 inches) and not more than 700mm (28 inches).

The non-availability and/or suitability of a match ball from a team at the commencement of the game shall be noted by the referee on the match sheet. Fines will be applied in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws.

11. PLAYERS' EQUIPMENT

- (a) Players in all matches shall play in registered uniforms in Club Colours, comprising shirts or jersey, shorts, socks, shin guards and acceptable footwear.
- (b) Where the Colours of opposing teams are similar and would cause confusion, the Club that has registered the Colours first shall have priority and the other team shall change into an alternate strip for those games excluding Premier League (Male and Female). For Premier League 1 (men and women) where uniforms clash the home team will wear their home jersey and the away team will wear their away jersey.
- (c) For age groups U10 and over, numbered shirts shall be worn. Regardless of the age group, if numbered shirts are worn, the match sheet shall be completed with the numbers and failure to comply will incur a fine in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws.
- (d) All new playing shirts, or altered playing shirts, are to be presented either as made-up shirt or a coloured design diagram, to the Board for first approval. This shirt or diagram will then be presented to the Delegates for final approval. No new colours, or changes to the colours or design of playing shirts, are to be approved without the shirt or diagram being presented to the Association.
- (e) In the event that a club seeks to register the same [or substantially the same] colour for its playing strip as an existing strip, the club which registered the colours first shall have the priority. If no club has previously used the colours, the first club to apply shall have priority. The Association will keep a record of all clubs that must change when player's strips clash. Refer to [FSG Uniform accessories guideline](#)
- (f) A register is to be maintained of all playing kits that have been approved. Front and back photographs are required.
- (g) No team will be allowed to play in any strip that has not been approved by the Association and a photograph supplied to the Association. Failure to adhere to this policy may result in the team forfeiting the game.

12. MATCH OFFICIALS (REFEREES & ASSISTANT REFEREES)

The Association shall liaise with the St George Football Referees Association Inc. (SGFRA) in regard to the appointment of referees to all fixtures of the Association's competitions. The FSG GM is entitled to query appointments by the SGFRA which he/she considers may be detrimental to the cause of the game.

- (a) When an official referee is not in attendance by exactly five minutes before the kick-off time, the home team shall appoint a person as referee. The referee appointed must be at least 18 years of age.
- (b) Once appointed a referee must control the whole match. The Referee's decisions are final and binding. He/she has all the rights, powers and responsibilities of an official referee and shall be accorded the same respect by the teams as would an official referee
- (c) At the completion of the match the Referee shall complete the digital match sheet as the controlling official inputting the score, offences, and any other relevant information
- (d) Should BOTH TEAMS be unable to agree on a suitable substitute referee, they shall:
 - (i) Not proceed to play the match without a referee, and
 - (ii) Complete the digital match sheet details, recording on the sheet that the match was not played due to there being no suitable person to referee, and

- (iii) The team managers or captains of both teams shall submit a written report through their Club to the next Association meeting to show cause why the match should not be automatically cancelled, and the points withheld from both teams
- (e) Only errors in the application of the Rules of the Game shall be deemed grounds for appeal against a referee's decision.
- (f) Wherever possible official assistant referees shall also be appointed for each match. If no official assistant referees are available, each team shall appoint an assistant referee who shall be under the direction of the referee.
- (g) Notwithstanding any decision of the Association that a ground or grounds are fit for play, the referee shall have the right to decide the fitness or unfitness of the ground for play.
- (h) Where a player is injured during the course of the game the Referee shall follow F.I.F.A. guidelines except in non-competition where the referee shall stop play immediately on injury.
- (i) The referees are to validate the checking of the digital match sheet by the opposing R.T.O's. If any player is not listed on the digital match sheet, then those players do not play.
- (j) In all cases where a player is sent from the field of play, the referee shall record this on the digital match sheet and shall, in addition, provide the Association with a written report on the circumstances giving rise to the send-off. The report must specify with as much particularity as possible the offence for which the player was sent off.
- (k) Referee and Assistant Referee Fees Where Applicable

These fees will be paid to the Referee by the clubs before the commencement of each match except for the Final Series. The fees for the Final Series are to be borne by the Association.

Each assistant referee shall receive 50% of the referee's fee.

Non-Comp Age 6 - 11	Referee only
Comp Age 12 – 16	Referee only
Comp 17 – 21	Referee, 2 assistant referees
AA - PL	Referee, 2 assistant referees
AAW - PWL.	Referee, 2 Assistant referees
O/35, O/45	Referee, 2 Assistant referees

13. DIGITAL MATCH SHEET - SEND-OFFS - CAUTIONS - SUSPENSIONS

Match details and results are to be recorded on the online digital match sheet (DRIBL software).

The digital match sheet will be an online version only and players' names and ID number will be imported from the database.

- (a) Prior to the commencement of a match, team managers and/or coaches, shall prepare the digital match sheet and submit for viewing and confirmation by the opposition official and referees respectively.
- (b) It shall be the responsibility of each team to complete the online digital match sheet prior to their game.

Should any discrepancies arise in checking they should be raised with your Club President or Secretary who in turn can submit a report to FSG,

Each team shall complete a list of players for the match on the digital match sheet up to a maximum of sixteen (16) players for competition teams. Each player is identified by;

- (i) Name, photo, and FA number.
- (ii) Shirt number (every player must have an individual number on their shirt. Should a player not be there at the start of the game the shirt number can be entered if he takes the field).
- (iii) Tick the 's' beside the player's name for those players starting on the field.

A fine shall be imposed on the Club in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws, for each digital match sheet unsatisfactory or not completed prior to their kick-off. FSG reserves the right to place further penalties on re-offending teams for non-submitted digital match sheets which may include a loss of competition points.

It is the responsibility of BOTH team managers to enter the final score which will be validated by the referee.

- (a) Non SGFRA referees are to ensure that all sections of the digital match sheet are completed. **The referee shall enter their name on the digital match sheet under officials as an unofficial referee.**
- (b) If a player is sent from the field by the referee, the referee will record the offence on the digital match sheet. The referee's report shall be supplied to the FSG office for submission to the Judiciary Committee. For the avoidance of doubt, it is the responsibility of the RTO to identify the player by name, FA Number, DOB & Shirt Number who was sent off to the referee immediately after the game in which the player was sent off.
- (c) Should the player be suspended, his/her online record shall be updated by FSG and will not be available for selection on the digital match sheet until the suspension has been served.
- (d) A player receiving three (3) cautions for the first time in a season will be "*stood down*" by his/her Club for one (1) competition round. A player receiving a further three cautions in a season is to be stood down by the Association for two (2) competition rounds. **The Association is not required to give notice to Clubs when players have incurred the mandatory number of cautions.**
- (e) A caution, once given may not be withdrawn.
- (f) In the event of player being sent from the field, he/she shall be automatically suspended for one match.
- (g) In the event of an RTO being sent from the field, he/she shall be automatically stood down from all footballing activities until their case is heard by the JC or GPT as applicable.
- (h) Players or teams receiving a specified number of match suspensions must serve their suspension/s appertaining to completed matches. Forfeits, byes, abandoned matches, terminated matches or complete washouts, do not count as completed matches. A match constitutes any fixture arranged by the Association including regular competition, representative commitments, and State fixtures.
- (i) Any Yellow card caution and/or Red card send-off issued to a player in a match not completed will still stand.
- (j) Team officials are to provide their RTO photo ID card to the match referee before kick-off. Team Officials failing to provide FSG Photo ID will not be permitted to remain within the technical area.

14. PLAYERS TEMPORARILY PLAYING UP

Only players eligible to play up will appear in the borrowed players section of the digital match sheet . Playing up rules have been built into the digital match sheet system to ensure the above. Playing up rules will apply; refer to Part 2, Clause 11.

15. MINIMUM NUMBER OF PLAYERS

Before a competition match can commence, teams must be able to field a minimum of seven (7) registered players. Should a team be unable to comply at any time thereafter the match shall be terminated by the referee and deemed a forfeit. Points shall be awarded to the opposition and goals scored by either team shall stand.

16. SUSPENDED PERSONS

Any person (players, official, spectator) serving any suspension is not permitted inside the fenced/roped area of the field. Refer Part 4A & 4B.

17. PENALTIES FOR PLAYING INELIGIBLE PLAYERS

An Ineligible Player includes:

- a person that is not registered with any team part of the FSG;
- a player that is registered with an FSG affiliated Club & team and is excluded by reason of any FSG By-Law and /or any official football rules from playing for that Club with another of its teams and/ or in another competition e.g., age, grading, gender, exceeding number of games allowed to play up, etc;
- a player that is registered for another Association, Club and/ or team;
- a person that registers to play using incorrect information relating to true identity and age.

Note: a player that is registered with the FSG and is serving a suspension is deemed a suspended player and is not an ineligible player.

(a) For failure to abide by these Bylaws, a player may be deemed ineligible.

(b) Any team that fields a player deemed ineligible shall (for each match that the player/person has played) be deemed to have lost each match, and:

- (i) The result recorded as a loss on forfeit; and
- (ii) Will forfeit a further three competition points, and
- (iii) May be fined an additional registration fee, and
- (iv) May be dealt with additionally as the Association deems fit.

(c) A player who, whilst unregistered or ineligible, plays in any official match conducted under the auspices of the Association may be suspended for a period up to 12 months commencing on the date that the penalty is advised to the players club by the Association.

(d) Where the team fielding an ineligible player is part of a squad competition, any sanctions applied per 3.17.b to the team will also be applied to the other team in the squad.

18. PLAYING UNLISTED PLAYERS

(a) Correct Numbering

Clubs will be fined \$5.00 for each occasion that a number identifies a player on the match sheet that differs from the one on their shirt/jersey.

19. CHANGE OF PLAYERS DURING PLAY

(a) Interchange

- (i) For all age groups, five (5) players (including the goalkeeper) may be used for unlimited interchanging at any time during the game, in accordance with the Interchange Procedures in Part 3 – 18b. below.
- (ii) Names of interchange players must be included on the digital match sheet prior to the commencement of the game. Failure to comply with this procedure deems the player or players' ineligible.
- (iii) Interchange players must at all times have their strip covered when adjacent to the field of play or inside the technical area while a match is in progress.

(b) Interchange Procedures

- (i) "Interchange zone" will be an area one metre either side of the halfway line
- (ii) An interchange is one, which is made when the ball is out of play, and for which the following conditions shall be observed:
 - 1. the player leaving the field shall do so from the sideline, crossing over at the sector called the interchange zone;
 - 2. the player entering the field shall also do so from the interchange zone, but not until the player leaving the field has passed completely over the sideline;
 - 3. A player nominated for interchange shall be subject to the authority and jurisdiction of the referee whether called upon to play or not;
 - 4. The interchange is completed when the player who was off the field, enters the field. From this moment they become a player and the player whom they replaced ceases to be a player.
- (iii) The number of interchanges made during a match is unlimited. A player who has been replaced may return to the field for another player
- (iv) If during an interchange, an interchange player enters the field before the replaced player has completely left it, the referee shall ensure the replaced player leaves the field, then caution the interchange player and then restart the game.
- (v) If during an interchange, an interchange player enters the field or a replaced player leaves it from a place other than the interchange zone without permission, the referee may caution the offending player.
- (vi) The interchanging of players will cease, at the completion of normal & extra time. Only the players on the field at the completion of the game are permitted to participate in the penalty kicks, subject to over-riding rules set by FIFA. No interchanging at this time is permissible.

Failure of a team to comply with any of the above shall result in loss of game on forfeit.

20. FREE KICKS U12

For Under 12 age grades, Corner kicks shall be taken on the goal line 7.3 metres (8 yards) from the edge of the penalty area towards the corner flag.

21. TWENTY FIVE (25) METRE RULE: U13

For Under 13 age grades,

- (a) Goal Kicks will be taken from anywhere within the 5.5 metre area (6 Yard box) and defending Players will be required to retreat at least twenty-five (25) metres to allow the attacking Team to build up play out of the back third.
- (b) An attacking Player will not be able to encroach inside the 25 metre area until a defending Player has had his/her first touch of the ball once the whole ball has vacated the 18 yard box.
- (c) If an attacking player encroaches prior to the defending Player having his/her first touch, then the goal kick will be retaken.
- (d) The 25 metre line must be marked by the Home Team via placement of a cone or pole to the side of both touch lines, 25 metres from the goal line at both ends of the field.
- (e) If in the opinion of the Referee, the 25 metre rule is being utilized to waste time by either the attacking or defending Team, the Players guilty of the perceived time wasting will be cautioned.

22. COMPETITION RESULTS

All Clubs must ensure that the results of all matches played on a Saturday, Sunday or Monday are recorded on the digital match sheet for that game. If teams have not submitted scores, then clubs must enter scores by no later than 7.00pm on each match day. Night games must enter scores by no later than 9.00am the following day.

23. DEFERRAL OF GAMES

No games will be deferred except in the following circumstances;

- (a) any team playing in the Quarter Finals or above of State competitions shall not be required to play on that Saturday prior to the Sunday competition;
- (b) any team required to travel to the country for State competitions shall not be required to play on that Saturday prior to the Sunday competition;
- (c) any team playing which is scheduled to play their competition matches on Sunday and are in the Quarter Finals or above of State competitions shall not be required to play on any day of that weekend.
- (d) any team playing in a State competition that is scheduled to play an association competition match on the same day shall not be required to play on that day.
- (e) The deferred game shall be rescheduled.

24. SOCIAL MEDIA & DETRIMENTAL PUBLIC COMMENT

- (a) A Member (for the purpose of this section only, to include Clubs, Teams, Team Officials & Players) must not make public or media comment (including via social media) which is detrimental to FSG, their commercial partners or the interests of the game.

- (b)** Without limitation, a Member will be deemed to be making comment detrimental to the interests of the game if, in making any public or media comment (including via social media), the Member:
 - (i) denigrates or criticises FSG (including any of its staff and Board), or any of their commercial partners;
 - (ii) denigrates or criticises another Member, whether in relation to incidents that have occurred in a Match/Fixture or otherwise;
 - (iii) denigrates or criticises a Participant by inappropriately commenting on any aspect of their performance, abilities, or characteristics;
 - (iv) refers to the likely outcome of a matter being investigated by FSG or a matter or hearing before a Judicial Committee;
 - (a) criticises the outcome of a FSG investigation;
 - (b) criticises the decision of a Judicial Committee;
 - (c) criticises a Judicial Committee or any of its members; or
 - (v) criticises any evidence, submission or other comment made by any person at or in relation to a matter or hearing before a Judicial Committee.
- (c)** A Member charged with breach of Part 3 Clause 25 (a) and/or (b), will be referred to the GPT.
- (d)** Where there is evidence that a Member has made a public or media comment (including via social media) in breach of this section, that Member will be presumed to have made the comment and the onus will be on the Member to satisfy the FSG GPT that the Member did to do so. For example, if the offending comment is made on the Member's social media account, that Member will be presumed to have posted the comment and the onus will be on that Member to satisfy the FSG GPT that the Member did not do so.

25. TERMINATED GAMES

- (a)** Postponed Fixtures and Matches
 - (i) Fixtures and matches may only be postponed by the referee or FSG
 - (ii) In the event of any fixture or match not being played owing to weather or other causes over which neither club has any control, on being ordered to be rescheduled or completed, it shall be played within the period specified in the competition rules or by order of FSG.
 - (iii) The match will be rescheduled by FSG in line with the competition rules and constraints the current schedule.
 - (a) It may be necessary that the game is played on different day or night or ground.
 - (b) Teams will be given a minimum of 48 hours' notice of any rescheduled game.
 - (iv) In the event of a match being played for less than 75% of the normal time as set out under Part 3, Clause 9 and play is postponed due to injury, poor weather, failed lighting, state of the pitch or any other reason as determined by the referee, and the match cannot be completed in full, and FSG has approved the rescheduled match, it will recommence at the minute at which play was interrupted rather than being replayed in full.

(v) After the commencement of the match, should play be postponed due to injury, poor weather, failed lighting, state of the pitch or any other reason as determined by the referee, and the match cannot be completed in full, and FSG has approved the rescheduled match, it will recommence at the minute at which play was interrupted rather than being replayed in full.

(b) The following principles will apply to the recommencement of terminated games:

- (i) The match will recommence with the same players and substitutes available as when the match was initially postponed unless a player has received a suspension in matches conducted between the postponed match and the rescheduling of that match.
- (ii) Should a player have received a suspension in a match conducted between the postponed match and the rescheduling of that match, that player:
 - (a) Will not be eligible to participate in the rescheduled match
 - (b) Will not be able to count the match as a stand down in relation to any fixture suspension
 - (c) The club will not be permitted to replace the player on the digital match sheet or increase the number of available substitutes.
 - (d) If the player was on the field of play at the time of the termination the player may not be replaced, and the team will play with the same numbers according to the digital match sheet and referee notes.
 - (e) If the player was a substitute the number of available players to substitute will decrease as the player substitute cannot be replaced.
- (iii) Up to two (2) replacement substitutes from that team may be added to the list of players on the team sheet upon consent by the FSG GM.
- (iv) Normal interchange conditions will still apply.
- (v) Players sent off during the abandoned match cannot be replaced.
- (vi) FSG will endeavour to have the same match officials appointed to the completion of the match, however, may appoint replacements should any or all of the match officials not be unavailable.
- (vii) The match officials appointed to the rescheduled game/part game will be entitled to the normal match fees for that particular grade.
- (viii) The referee is the sole arbiter of elapsed time, and no protest may be lodged against the actual elapsed time as recorded by the referee
- (ix) Should a match be terminated due to the fault of one (1) Team, or should it be determined by FSG that one (1) team / club is responsible for the delay to the match, the remaining minutes will not be rescheduled for completion, and the match will be determined as a forfeit against the team / club that is deemed guilty of the abandonment or responsible for the delay.
- (x) Where a fixture is incorrectly reported as terminated by the referee where circumstances show clearly and can be proved that the match should not have been terminated, then the game will be completed from the time it was terminated, in accordance with the Clauses 2 (a-j)

26. MINIROOS - UNDER 6, 7, 8, 9, 10 & 11 AGE GRADE – MODIFIED GAMES

Shall be known as MiniRoos and will be as stated in FA's guidelines.

- (a) The rules of MiniRoos shall be separate from other Association Competitions.
- (b) MiniRoos is non-competitive with no scores recorded, no points awarded and no final series.
- (c) MiniRoos games will not be scheduled on the middle week of school holidays or the June long weekend, unless agreed to by a Delegates meeting.

27. SEMI-FINALS, FINALS, GRAND FINALS

Eligibility for participation in the finals series will be determined after the completion of the League Competition. Entry into and competing in the finals series is subject to any breach of the rules by any team within the competition and final's series. When the League Competition has been completed the first four teams in a grade shall play-off to determine the Champions.

- (a) In the event that scores are equal at full time in the final series extra time will be played. The winner will be decided as follows:
 - (i) If the match is drawn at the completion of extra time, the game will be awarded to the team that finished highest on the competition table;
 - (ii) For Under 17 and above and all Senior teams, if the Grand Final match is drawn at the completion of extra time, a penalty shootout will take place to decide the winner. Only the players that were on at the field at the completion of extra time will be permitted to take part in the penalty shootout. No substitutions/inter changing of players will be permitted prior to the commencement of the penalty shootout with the exception of an injured goalkeeper. Players are not permitted to leave the field during the period of the penalty shootout.
- (b) In the final series, an official Referee and Assistant Referees shall be appointed. Should a referee and at least one (1) assistant referee not be available, the game shall not be played.
- (c) In the final series allowance shall be made for all time lost through substitution/ interchange, injuries, and the transfer from the field of injured players, time wasting or other causes. This allowance shall be at the discretion of the referee.
- (d) Any team(s) found guilty of causing a game to be abandoned or forfeits a game shall be ineligible to take any further part in the final series and receive any awards.

28. DURATION OF EXTRA TIME - SEMI-FINALS, FINALS, GRAND FINALS

- (a) For competition teams up to Under 16 age grades shall play five (5) minutes each way with no time off before extra time or at half time of extra time. At normal full time a toss of a coin by the referee shall determine which end of the field each team shall defend, or which team shall kick off.
- (b) Under 17 and Over shall play ten (10) minutes each way.
- (c) Squads - Premier League, All Age A & All Age B shall play fifteen (15) minutes each way.

29. ELIGIBLE PLAYERS

Players must have played (taken the field) in three (3) competition matches within the season with the team they are playing for in any semi-final, final or grand final match. Byes and/or matches lost on forfeit or washed out, do not count for the purpose of determining three (3) competition matches.

30. METHOD OF PLAY

(a) Semi Finals 1 v 2, 3 v 4

(b) Finals Loser of 1 v 2 plays winner of 3 v 4.

(c) Grand Finals Winner of 1 v 2 plays winner of Final.

The winner of the Grand Final shall be declared “Champions” and the loser shall be known as “Grand Final Runner Up”.

PART 4A - PROCEDURES RELATING TO JUDICIARY MATTERS

1. JUDICIARY COMMITTEE

- (a)** The Judiciary Committee (as defined by clause 20.8 of the FSG Constitution) shall meet from time to time and if and when required to hear and determine matters assigned to it under these By-Laws or referred to it by the Board.
- (b)** The Judiciary Committee may, at the discretion of the chair, meet more than one time in one week.

2. JURISDICTION

- (a)** The Judiciary Committee shall have the powers to hear matters relating to incidents that occur during the ordinary course of a football match relating to players, RTOs and/or Officials. For the avoidance of doubt, the Judiciary Committee shall have the power to hear all send-off reports and minor incident reports.

NOTE: Incidents that are of a serious nature (as defined in part 5) must be referred to the General Purpose Tribunal for determination.

- (b)** Determinations of the Judiciary Committee are deemed to be decisions of the FSG.
- (c)** In the event that the Chair of the Judiciary Committee deems a matter that has been referred to the Judiciary Committee to be a matter serious in nature, then the Judiciary Committee shall refer the matter to the General Purpose Tribunal for determination.

3. SUBMISSION OF REPORTS

Referees

- (a)** In the event that a player is sent from the field during a game, or there is misconduct by a team, Club, or spectators the Referee is to submit a report to the FSG GM by close of business 5pm on the Monday after the weekend on which the game was played. The FSG GM shall then refer the report to the Judiciary Committee for determination.

Clubs

- (b)** If any member of the FSG or affiliated club witnesses any event that, in their opinion, is in contravention of the FSG Constitution and/or these By-Laws, then that member and/or affiliated club shall submit a report to their Club delegate for submission to FSG on the Incident report JotForm. Clubs must submit their reports by close of business 5pm on the Monday after the weekend on which the game was played. The FSG GM shall then refer the report to the Judiciary Committee for determination.
- (c)** If a report is received by FSG in accordance with (b) above, FSG will request a report from the SGFRA, if one has not already been provided.

- (d) For the avoidance of doubt, no report received by the FSG GM after close of business 5pm on the Monday after the weekend on which the game was played shall be considered by the Judiciary Committee.

4. POWERS OF THE JUDICIARY COMMITTEE

- (a) The Judiciary Committee has the power to:
 - (i) Receive and consider any report submitted to it in accordance with these By-Laws;
 - (ii) Determine whether the player/RTO/Team Official/Club Official subject of a report has prima facie a case to answer;
 - (iii) Inform itself in any matter of fact in any manner it deems suitable provided that such a manner is not prejudicial to the player/RTO/Team Official/Club Official that is to appear before the Judiciary Committee for any reason whatsoever;
 - (iv) Determine whether the player/RTO/Team Official/Club Official has committed an offence;
 - (v) Determine and set punishments and/or sanctions that it considers appropriate in accordance with By-law 6 of Part 4 of these By-Laws.
 - (vi) Stand down any player/ RTO/ Team Official/ Club Official where it considers a prima facie case to answer exists, until they appear.
 - (vii) Apply any punishment and/or sanction it considers appropriate to be served relevant to the role in which the person (Player/RTO/Club Official) committed an offence.
- (b) In relation to send off reports, the Judiciary Committee is to determine the matter at first instance based on the report being considered.

5. PROCEDURES AT JUDICIARY COMMITTEE MEETINGS

Meetings Generally

- (a) The chairman of the Judiciary Committee shall, at the commencement of each season, determine the procedures at the meetings of the Judiciary Committee, and such procedures will be issued to the delegates prior to the commencement of competition fixtures for that year.
- (b) A quorum for the Judiciary Committee shall be at least three (3) members of the Committee. In the event that at least three (3) Committee members are not available, the Chairman may then call upon a member of the Association to make up the quorum. No more than one Board member may sit on the Judiciary Committee at one time.
- (c) Each person appearing before the Judiciary Committee shall be afforded a reasonable opportunity to present their case.
- (d) A player deemed to be a minor by law appearing before the Judiciary Committee MUST be accompanied by at least one (1) parent/guardian or have written consent from the parent/guardian for a Club Official or any other person to accompany them to the Judiciary Committee hearing.
- (e) The Committee may, at its sole discretion, permit any other person to appear before it.

Players/Clubs/Officials Requested to Appear

- (a)** All players, Club Officials requested to attend the Judiciary Committee are to attend on the day specified in the Judiciary Committee Minutes.
- (b)** Failure to attend when requested will result in the player being suspended until they appear.
- (c)** Failure of Club Officials to appear could result in the Club/Team being suspended from all competitions until they appear.
- (d)** Failure to appear by any party when requested will result in that party forfeiting their right of appeal.
- (e)** A fine as defined in the fine schedule for non-appearance at Association meetings is also to be imposed on the Club for any non-appearance.
- (f)** Notwithstanding the above the relevant matter may be heard in accordance with Part 4A clause 4. a) of these By-laws.

Conflict of Interest

- (a)** In the event that a member of the Judiciary Committee has a conflict of interest in relation to a particular incident being decided by the Judiciary Committee, then it is the responsibility of that member to declare the interest in the determination of that incident and shall remove themselves from deliberations relating to that incident.
- (b)** The Chairman of the Judiciary Committee may exercise discretion to either allow a Judiciary Committee member to determine an incident or request that a Judiciary Committee member remove themselves from deliberations.
- (c)** A Judiciary Committee member must comply with a request to remove themselves from deliberations if made in accordance with clause 5.m) in Part 4 of these By-Laws.

Failure to Appear at a Judiciary Committee Meeting

- (a)** Persons who, after being required to attend a judicial hearing, fail to appear at the relevant Committee Meeting or who fail to communicate with the Association shall remain under compulsory suspension until such time as they appear. A person may request in writing to have their case heard in their absence.
- (b)** A person, who has failed to attend when requested, may be forwarded a letter requesting them to appear at a specific time and place. If the person refuses to attend the nominated hearing, or fails to respond, the case may be heard in their absence.

6. PENALTIES

General Penalties

- (a)** The Judiciary Committee shall impose sanctions as outlined in Schedule B.

Suspended Sentence

- (b)** The Judiciary Committee may, at its sole discretion, determine to set a suspended sentence in conjunction with any other penalty.

- (c)** A suspended sentence given in accordance with sub-by-law 8.b) shall be expressed in a number of fixtures and shall be operative for that number of fixtures only. For example, a suspended sentence given to a player for a term of 5 matches shall operate for 5 matches and upon completion of the 5th match from the date the suspended sentence was given the suspension shall lapse and no further action is to be taken against that player.
- (d)** In the event that a player appears before the Judiciary Committee prior to the expiration of a suspended sentence, then that player shall be sentenced in relation to the offence for which the player is presently before the Judiciary Committee as well as the offence for which the player was given the suspended sentence.
- (e)** The Judiciary Committee shall, at its sole discretion, determine that penalties shall commence either from the date of determination of the matter or from the date of the commission of the offence.

Fines & Bonds

- (f)** The Judiciary Committee may, at its sole discretion, impose a fine on any RTO/Team Official/Club Official that appears before the Judiciary Committee. The fine imposed by the Judiciary Committee must be in accordance with the Fine Schedule. In the event that an offence is not referred to in the Fine Schedule, the Judiciary Committee may set any fine it considers reasonable having consideration to all the facts and circumstance of the matter.
- (g)** The Judiciary Committee may, at its sole discretion, impose a bond on any RTO/Team Official/Club Official that appears before the Judiciary Committee. The value of the bond shall be determined by the Judiciary Committee.

7. SUSPENDED PLAYERS

Competition Games

- (a)** Any player who plays whilst suspended shall be liable to further punishment at the discretion of the Judiciary Committee in accordance with these By-laws. The players' Club will be fined \$200.00, and the game will be declared a Loss on Forfeit.
- (b)** For the purpose of defining suspensions, competition games shall be deemed to be any premiership competition fixture including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW.
- (c)** For the purpose of defining suspensions, with regard to competitions involving squads, a competition game shall be deemed to be any premiership competition fixture, i.e., First Grade and Reserve Grade (deemed to be one game), played on the same day, including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW.

NOTE: The player MUST BE IDENTIFIED by the RTO to the referee immediately after the match. A report will then be lodged with the Association by SGFRA which will then be recorded against the player. The suspension must be served in the grade they are registered in. For the purpose of defining suspensions, competition games shall be deemed to be any premiership competition fixture including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW. Failure to comply and By-law Part 2 - 3.o. and Part 4A - 8. will apply.

8. MATCH CAUTIONS

Premiership Series

- (a) A player may be cautioned during the course of the competition for any offence as prescribed for in the Laws of the Game.
- (b) An official booking (or caution) is administered by the Referee recording the offence committed by the player on the Association's digital match sheet at the conclusion of the match.

There shall be no appeal against the receiving of a caution from the Referee.

- (a) The R.T.O. shall take note of the caution from the digital match sheet at the completion of the match.
- (b) After an individual player has received three (3) official cautions, the player shall serve a mandatory one (1) match suspension. There shall be no appeal against a mandatory one (1) match suspension after receiving three (3) official cautions. The player must serve the mandatory one (1) match suspension in the next competition match.
- (c) NOTE: Where a competition is played in a squad situation (i.e., 1st Grade and Reserve Grade) a player receiving his third official caution in Reserve Grade is permitted to fulfill his commitments to his club on the day. The player must then serve a one (1) match suspension in the next competition match and is unable to play in either grade on that day.
- (d) Any player who accumulates a further three (3) official cautions, making a total of six (6) official cautions, shall be suspended for a mandatory further two (2) matches.
- (e) There shall be no appeal against the mandatory two (2) match suspension after the accumulating six (6) official cautions. The player must serve the mandatory two (2) match suspension in the next two (2) competition matches.

NOTE: Where a competition is played in a squad situation (i.e., 1st Grade and Reserve Grade) a player receiving his sixth official caution in Reserve Grade is permitted to fulfill his commitments to his club on the day. The player must then serve a two (2) match suspension in the next competition match and is unable to play in either grade on that day.

- (f) Any player who accumulates more than six (6) official cautions in any one season may, at the sole discretion of the Judiciary Committee, be called to appear before the Judiciary Committee for a disciplinary hearing and that player may be liable for further punishment.
- (g) Official cautions shall not carry over from season to season, but suspensions will. The termination of an official season shall be at the conclusion of the last competition match of the season.
- (h) When a player is dismissed from the field upon being cautioned for a second yellow card offence, the yellow cards issued during that game shall NOT be taken into account for the purpose of the accumulation of cautions for the application of suspension in accordance with Part 4 - By-laws 9.d),e),f), & g).
- (i) Where any player plays whilst suspended under Part 4 - By-law 9., the player's Club will be fined in accordance with the fines schedule (refer Schedule A) and the game or games will be declared a Loss on Forfeit.

NOTE: The player MUST BE IDENTIFIED by the RTO to the referee immediately after the match. A report will then be lodged with the Association by SGFRA which will then be recorded against the player. The suspension must be served in the grade they are registered in. For the purpose of defining suspensions, competition games shall be deemed to be any premierships competition fixture including forfeits in case of teams winning on forfeit, actually controlled by St. George Football Association Inc or Football NSW. Failure to comply and By-law Part 2 - 3.o. and Part 4A - 8. will apply.

Final Series

- (j) Any player receiving two (2) cautions in the final series shall automatically stand down the next competition match. If the player's team has completed its final series commitments the player shall stand down the first competition match in the following season.

SEE NOTE ABOVE 9.d)

9. OTHER MATTERS

Trial Matches

Any player (as defined in 2.1 of the Constitution) who is sent off or is the subject of an incident report in a trial game and is found guilty shall be dealt with according to Part 4 of these By-Laws.

Persistent Offenders

In the event that the same player is involved in three (3) or more like matters that are heard before the Judiciary Committee in any one (1) calendar year, the Judiciary Committee, may, at its sole discretion and in the event that each of the offences is proven, impose a more severe sentence for the third proven like offence and any subsequent proven offences on that player than that player would otherwise receive.

Use of Video Evidence

Video evidence will only be considered at the discretion of the Judiciary Committee.

Any Club that fails to provide a report requested by the Judiciary Committee by the due date will be subject to the provisions contained in Part 4A - By-law 8.

PART 4B – PROCEDURES RELATING TO THE GENERAL PURPOSE TRIBUNAL (GPT)

1. GENERAL PURPOSE TRIBUNAL (GPT)

(a) The GPT (as defined by clause 20.9 of the FSG Constitution) shall meet from time to time and if and when required to hear and determine matters assigned to it under these By-Laws or referred to it by the Board.

(b) The GPT may, at the discretion of the chair, meet more than one time in one week.

2. JURISDICTION

(a) The GPT shall have the power to hear matters relating to incidents that occur:

(i) during football matches sanctioned by the FSG;

(ii) any trial match sanctioned by the FSG;

(iii) during any event that the predominate purpose is related to promoting an aim and objective of the FSG;

which involves either one or more of the following:

1. Team Officials;

2. Club Officials;

3. RTOs;

4. Spectators identified to be associated with a club;

5. Spectators not identified to be associated with a club;

6. Players (but not if the player is subject to an associated send-off report).

(b) For the avoidance of doubt, the GPT shall have exclusive jurisdiction to hear matters relating to abandoned games (for any reason), incident reports submitted by referees relating to RTOs, Team Officials, Club Officials and/or spectators.

(c) Determinations of the GPT are deemed to be decisions of the FSG.

(d) In the event that the Chairman of the GPT deems a matter than has been referred to it to be a matter outside the jurisdiction as defined by this clause, then the GPT shall refer the matter to the Judiciary Committee for determination, or if such action is not appropriate, to the Board.

3. SUBMISSION OF REPORTS

Referees

- (a) In the event that an incident occurs relating to any of the persons referred to in sub-clause 12.a. above, the Referee is to submit a report to the FSG GM by close of business 5pm on the Monday after the weekend on which the game was played. The FSG GM shall then refer the report to the JC who shall refer to the GPT for determination as required.

Clubs

- (b) If any member of the FSG or affiliated club witnesses any event that, in their opinion, is in contravention of the FSG Constitution and/or these By-Laws, then that member and/or affiliated club may submit a report to the FSG GM by close of business 5pm on the Wednesday after the weekend on which the game was played. The FSG GM shall then refer the report to the GPT for determination.
- (c) For the avoidance of doubt, no report received by the FSG GM after close of business 5pm on the Monday after the weekend on which the game was played shall be considered by the General Purpose Tribunal.

4. POWERS OF THE GENERAL PURPOSE TRIBUNAL (GPT)

The GPT has the power to:

- (i) Receive and consider any report submitted to it in accordance with these By-Laws;
- (ii) Request that further reports and/or any other evidence be tendered to the GPT which is reasonably required for the determination of the matter and the GPT shall have the sole discretion with respect to the admissibility of evidence and the weight to be attached to each item of evidence;
- (iii) Determine whether the player/RTO/Team Official/Club Official/Spectator subject of a report has prima facie a case to answer;
- (iv) Inform itself in any matter of fact it deems suitable provided that such a manner is not prejudicial to the player/RTO/Team Official/Club Official/Spectator that is to appear before the GPT for any reason whatsoever;
- (v) Determine whether the player/RTO/Team Official/Club Official/Spectator has committed an offence;
- (vi) Determine and set punishments and/or sanctions that it considers appropriate, even if such punishment and/or sanction is not in accordance with these guideline.
- (vii) Stand down any player/ RTO/ Team Official/ Club Official where it considers a prima facie case to answer exists, until they appear.
- (viii) Apply any punishment and/or sanction it considers appropriate to be served relevant to the role in which the person (Player/RTO/Club Official) committed an offence.

5. PROCEDURE AT GPT MEETINGS

Meetings Generally

- (a)** The chairman of the GPT shall, at the commencement of each season, determine the procedures (including issues relating to procedural fairness) at the meetings of the GPT, and such procedures shall be published to the Meeting of Delegates prior to the commencement of competition fixtures for that year.
- (b)** A quorum for the GPT shall be at least three (3) members of the Committee. In the event that at least three (3) Committee members are not available, the Chairman may then call upon a member of the Association to make up the quorum. No more than one Board member may sit on the GPT at one time.
- (c)** A person or Club with a case to answer will be advised of the charge made against them and provided with a copy of all relevant incident reports and afforded the reasonable opportunity to present their case. A person may request in writing to have their case heard in their absence.
- (d)** A player deemed to be a minor by law appearing before the Judiciary Committee MUST be accompanied by at least one (1) parent/guardian or have written consent from the parent/guardian for a Club Official or any other person to accompany them to the GPT hearing.
- (e)** The Committee may, at its sole discretion, permit any other person to appear before it.

Players/Clubs/Officials Requested to Appear

- (f)** All players, Club Officials requested to attend the GPT are to attend on the day specified in the GPT Minutes.
- (g)** Failure to attend when requested will result in the player being suspended until they appear.
- (h)** Failure of Club Officials to appear could result in the Club/Team being suspended from all competitions until they appear.
- (i)** Failure to appear by any party when requested will result in that party forfeiting their right of appeal.
- (j)** A fine as defined in the fine schedule for non-appearance at Association meetings is also to be imposed on the Club for any non-appearance.
- (k)** Notwithstanding the above the relevant matter may be heard in accordance with Part 4B clause 14. a) of these By-laws.

Conflict of Interest

- (l)** In the event that a member of the GPT has a conflict of interest in relation to a particular incident being decided by the GPT, then it is the responsibility of that member to declare the interest in the determination of that incident and shall remove themselves from deliberations relating to that incident.
- (m)** The Chairman of the GPT may exercise discretion to either allow a GPT member to determine an incident or request that a GPT member remove themselves from deliberations.
- (n)** A GPT member must comply with a request to remove themselves from deliberations if made in accordance with clause 5.13 in Part 4 of these By-Laws.

6. PENALTIES

General Penalties

- (a)** The General Purpose Tribunal may impose sanctions as outlined in Schedule C.

Suspended Sentence

- (b)** The GPT may, at its sole discretion, determine to set a suspended sentence in conjunction with any other penalty.
- (c)** A suspended sentence given in accordance with sub-by-law 6.b. shall be expressed in a number of fixtures and shall be operative for that number of fixtures only. For example, a suspended sentence given to a player for a term of 5 matches shall operate for 5 matches and upon completion of the 5th match from the date the suspended sentence was given the suspension shall lapse and no further action is to be taken against that player.
- (d)** In the event that a player appears before the GPT prior to the expiration of a suspended sentence, then that player shall be sentenced in relation to the offence for which the player is presently before the GPT as well as the offence for which the player was given the suspended sentence.
- (e)** The GPT shall, at its sole discretion, determine that penalties shall commence either from the date of determination of the matter or from the date of the commission of the offence.

Fines & Bonds

- (f)** The GPT may, at its sole discretion, impose a fine on any RTO/Team Official/Club Official that appears before the GPT. The fine imposed by the GPT must be in accordance with the Fine Schedule. In the event that an offence is not referred to in the Fine Schedule, the GPT may set any fine it considers reasonable having consideration to all the facts and circumstance of the matter.
- (g)** The GPT may, at its sole discretion, impose a bond on any RTO/Team Official/Club Official that appears before the GPT. The value of the bond shall be determined by the GPT.

7. FAILURE TO APPEAR AT GPT COMMITTEE MEETINGS

- (a)** Persons who, after being required to attend a GPT hearing, fail to appear at the relevant Committee Meeting or who fail to communicate with the Association shall remain under compulsory suspension until such time as they appear. A person may request in writing to have their case heard in their absence.
- (b)** A person, who has failed to attend when requested, may be forwarded a letter requesting them to appear at a specific time and place. If the person refuses to attend the nominated hearing, or fails to respond, the case may be heard in their absence.

8. OTHER MATTERS

Persistent Offenders

- (a)** In the event that the same player/ RTO/ Team Official/ Club Official/ Spectator is involved in three (3) or more like matters that are heard before the GPT in one (1) calendar year, the GPT may at its sole discretion and in the event that the offence is proven, impose a more severe sentence on that player/ RTO/ Team Official/ Club Official/ Spectator for the third proven like offence than that player/ RTO/ Team Official/ Club Official/ Spectator would otherwise receive.

Use of Video Evidence

- (b)** Video evidence will only be considered at the discretion of the GPT.
- (c)** Any Club that fails to provide a report requested by the GPT by the due date will be subject to the provisions contained in Part 4B - By-Law 16.

PART 4C – PROCEDURES RELATING TO THE APPEALS COMMITTEE (AC)

1. APPEALS COMMITTEE – JUDICIARY COMMITTEE (JC)

- (a)** Appeals must be in writing to the GM of the Association accompanied with a fee of Two Hundred Dollars (\$200.00) which will be refunded if the Appeal is upheld. Payment can ONLY be made by Cash or Cheque to the FSG office prior to the appeal being submitted to the Appeals Committee.
- (b)** Appeals must be received within seven (7) days of the publication of the Judiciary decision.
- (c)** Appeals by players, RTO's and/or officials sent off and / or cited that receive a penalty imposed by the Judiciary Committee under Part 4A are to be based on the following grounds only;
 - Failure to afford procedural fairness
 - Lack of jurisdiction
 - Insufficient evidence
 - Incorrect interpretation of By-laws
 - Severity of sentence (except minimum sentence)
- (d)** Appeals correctly lodged must be heard within twenty-one (21) days.
- (e)** The Appellant will be permitted to have legal representation on the basis that the Association may also have legal representation and the cost of the Association's legal representative will be met by the appellant and will not be refundable.
- (f)** Referees may be invited to attend the Judiciary meeting in an advisory capacity, they may also be in attendance at the Appeal Committee meetings.
- (g)** Any Club that fails to provide a report requested by the Judiciary Committee by the due date will be subject to the provisions contained in Part 4A - By-law 8.
- (h)** The Appeals Committee assumes all the powers of the Judiciary Committee.
- (i)** The Appeals Committee can apply alternative sanctions, within the boundaries of Schedule B, to that which was handed down by the Judiciary Committee (both more and less severe).

2. APPEALS COMMITTEE – GENERAL PURPOSE TRIBUNAL (GPT)

- (a)** Appeals must be in writing to the GM of the Association accompanied with a fee of Two Hundred Dollars (\$200.00) which will be refunded if the Appeal is upheld. Payment can ONLY be made by Cash or Cheque to the FSG office prior to the appeal being submitted to the Appeals Committee.
- (b)** Appeals must be received within seven (7) days of the publication of the GPT decision.

- (c)** Appeals by any player, RTO, Team Official, Club Official, Spectator against any penalty imposed by the GPT under Part 4B are to be based on the following grounds only;
- Failure to afford procedural fairness;
 - Lack of jurisdiction;
 - Insufficient evidence;
 - Incorrect interpretation of By-laws; or
 - Severity of sentence (except minimum sentence).
- (d)** Appeals correctly lodged must be heard within twenty-one (21) days.
- (e)** The Appellant will be permitted to have legal representation on the basis that the Association may also have legal representation and the cost of the Association's legal representative will be met by the appellant and will not be refundable.
- (f)** Referees to be in attendance at the GPT meeting in an advisory capacity, they may also be in attendance at the Appeal Committee meetings.
- (g)** The Appeals Committee assumes all the powers of the General Purpose Tribunal.
- (h)** The Appeals Committee can apply alternative sanctions, within the boundaries of Schedule C, to that which was handed down by the General Purpose Tribunal (both more and less severe).

PART 5 – SPECIAL COMPETITIONS

1. MEN’S PREMIER LEAGUE RULES

1.1. NOMINATIONS

Will be conducted for affiliated Clubs with entries being restricted to a maximum of ten (10) per division. Each squad is to comprise of First and Reserve grade teams. Should there be more than ten (10) nominations for entry into Premier league the Delegate’s will make a decision on the entry of teams into the competition. Clubs not accepted in requested competitions shall be eligible to re-submit team registration sheets for grading in lower divisions.

1.2. COMPOSITION

Clubs wishing to be play in these competitions must have a minimum of twenty two (22) players to comprise the two (2) teams of First and Reserve grade.

Shall be run over eighteen (18) competition rounds known as the 'Premier League' with teams engaging each other at least twice. The first four (4) teams, in both grades, in each division, at the completion of the 'League' rounds will play off to determine the Champion, refer Part 2 – By-Laws 19. to 23. Aggregate points will not apply to semi-finals, finals, grand finals, as teams will progress on performance only.

1.3. PROMOTION & RELEGATION OF PREMIER LEAGUE 1 & PREMIER LEAGUE 2

A system of one (1) down and one (1) up in the next season shall apply, based on the aggregate of points attained by First Grade and Reserve Grade teams of the same Club from the 'League' rounds only, with the following weighting to be applied. Grade Points:

Premier League 1 & Premier League 2	1st Grade Points x 2
Premier League 1 & Premier League 2	Reserve Grade Points x 1

- (i) FSG will use the following process to determine the ranking of Clubs in the Premier League Squad club championship: Greater number of points obtained in all Premiership matches, in all applicable grades, using the relevant points multipliers
- (ii) If two (2) or more Clubs are equal on the basis of the above criteria, their place will be determined as follows:
 - (a) Greater goal difference resulting from Premiership Matches in all applicable grades.
 - (b) Greater goals scored from Premiership Matches in all applicable grades.
 - (c) Greater Number of points obtained in the Premiership Matches between the teams concerned (head to head)
 - (d) Greater number of goals scored in the Premiership Matches between the Teams concerned (head to head)

- (e) A playoff fixture between the Teams concerned under arrangements approved by the Executive. In the circumstances where a Club does not apply for entry into the competition in the following year, the next placed Club, on aggregate, will be accepted into the vacancy.

Where less than two (2) divisions accept for this competition, it is understood that this system cannot be applied.

1.4. CHAMPION SHIELD WINNERS

Where the competition involves a squad of first and reserve grade, points attained by both teams of the 1st Division Premier League squad of the same Club, at the time of completion of the scheduled 'League' rounds, given the highest total when added together will determine the winners of the Minor Premiers Shield. The Club concerned will be the recipient of the 'Champion Shield' in name only - refer By-law Section 2 item 19. Where two or more squads finish on equal points, the Champion Club shall be determined by goal differences as per Association By-Laws.

1.5. INDIVIDUAL AWARDS

Known as the Champions and Grand Finalist medals shall be issued on the basis of eighteen (18) per team to the teams participating in the Grand Final of each division. Issue of these awards shall be at the discretion of the recipient Clubs. There shall be no awards for League' winners.

1.6. REGISTRATION OF PLAYERS

Players from within the respective Clubs will complement teams and all will be registered in accordance with By-law provisions. The maximum number of players in the case of a two team squad will be restricted to forty (40).

1.7. MOVEMENT OF PLAYERS

Between First and Reserve grade teams of the same Club is permitted where applicable.

To be eligible for First Grade Semi-final, Final and Grand Finals, players must have played a minimum of three (3) matches in total in either the First or Reserve grade team.

To be eligible for Reserve Grade Semi-final, Final and Grand Finals, players must have played three (3) league matches in that grade. A Player is deemed to have played reserve grade on the day if he fulfils either of the following:

- (i) He takes the field during a reserve grade match.
- (ii) This does not include two (2) nominated goalkeepers.
- (iii) Where squads comprise First and Reserve Grade, and Clubs nominate more than one (1) squad for the competition there shall be no movement of players between squads and/or divisions except on re-grading which shall cease on 30th June. De-registration, re-registration and/or re-grading of players will be restricted to once only per person, per season.
- (iv) Reserve grade teams making the semi-finals are to provide the association with a list of players in their team so their eligibility to contest the semi-finals can be determined.

- (v) Other than in Semi Finals, Finals and Grand Finals, First grade fixtures will commence at 3.00pm and be of forty-five (45) minute halves with a five (5) minute interval. Reserve grade is to commence at 1.00pm, forty-five (45) minute halves to be played with a five (5) minute interval and is to conclude no later than 2.50pm. When this constraint cannot be adhered to, the Reserve grade match duration is to be reduced accordingly.

The Competition Secretary may also schedule Premier League games on different days and times to suit competition needs, ground availability and other resources (e.g., Friday & Saturday evenings.)

1.8. GROUNDS

Clubs will ensure that a suitable ground is made available for all matches and that it is adequately marked etc, in accordance with the Referees' Handbook.

1.9. DUAL REGISTRATION

Dual registration is not permitted.

1.10. WASH-OUTS

Where grounds are rendered unplayable and fixtures have to be postponed, Clubs will be required to double up Saturdays and Sundays to adhere to the competition schedule.

1.11. OTHER PROVISIONS

For all circumstances not mentioned in these rules, reference should be made to the Constitution and/or By-laws.

1.12. FORFEITED MATCHES

The competition shall be conducted by both Reserve and First grade matches. Should a Club be unable to field sufficient players to contest a Reserve grade fixture then that the club will forfeit both the reserve grade match as well as the 1st grade match. Should the 1st grade match be abandoned by the match officials then both grades will have been deemed to be forfeited and no points shall be awarded.

2. OVER 35 MEN COMPETITION

2.1. REGISTRATION OF PLAYERS

A player is classed as eligible to register for Over 35 if they have turned 35 years of age on or prior to 30 June of that season.

2.2. SUBSTITUTIONS

5 players (including the goalkeeper) may be used for unlimited interchanging at any time during the game, in accordance with the Interchange Procedures as laid down.

2.3. FOOTWEAR

Only moulded soles or outdoor shoes with rubber or plastic studs are to be worn (i.e., no metallic screw-in studs).

2.4. TEMPORARY TRANSFER BETWEEN TEAMS

An Over 35 player is allowed to temporarily play up into a higher grade Over 35 men's team only in accordance with the By-laws.

2.5. WASHED OUT ROUNDS

Where grounds are rendered unplayable and fixtures have to be postponed, no games will be rescheduled on consecutive days or on the same playing weekend.

3. OVER 45 MEN COMPETITION

3.1. REGISTRATION OF PLAYERS

A player is classed as eligible to register for Over 45 if they have turned 45 years of age on or before 30 June of that season.

3.2. SUBSTITUTIONS

5 players (including the goalkeeper) may be used for unlimited interchanging at any time during the game, in accordance with the Interchange Procedures as laid down.

3.3. FOOTWEAR

Only moulded soles or outdoor shoes with rubber or plastic studs are to be worn (i.e., no metallic screw-in studs).

3.4. SLIDING TACKLES

Sliding tackles are not permitted in Over 45 games. For an infringement of this rule, the referee will award an indirect free kick. For repeated infringements of this rule, a player may be cautioned by the referee.

3.5. TEMPORARY TRANSFER BETWEEN TEAMS

An Over 45 player is allowed to temporarily play up into a higher grade Over 45 men's team only in accordance with the By-laws.

3.6. WASHED OUT ROUNDS

Where grounds are rendered unplayable and fixtures have to be postponed, no games will be rescheduled on consecutive days or on the same playing weekend.

4. OVER 30 WOMEN COMPETITION

4.1. REGISTRATION OF PLAYERS

A player is classed as eligible to register for Over 30 if they have turned 30 years of age on or before 30 June of that season, with the following exceptions:

- (i) For a period of 2 years commencing 2020 an Over 30 team will be allowed five (5) players who have turned 28 to be registered.
- (ii) In 2021 the age will increase to 29 and from 2022 all players must have turned 30 to be registered in the Over 30 Women's Competition.

4.2. SUBSTITUTIONS

5 players (including the goalkeeper) may be used for unlimited interchanging at any time during the game, in accordance with the Interchange Procedures as laid down.

4.3. FOOTWEAR

Only moulded soles or outdoor shoes with rubber or plastic studs are to be worn (i.e., no metallic screw-in studs).

4.4. SLIDING TACKLES

Sliding tackles are not permitted in Over 30 games. For an infringement of this rule, the referee will award an indirect free kick. For repeated infringements of this rule, a player may be cautioned by the referee.

4.5. TEMPORARY TRANSFER BETWEEN TEAMS

An Over 30 player is allowed to temporarily play up into a higher grade Over 30 senior women's team only in accordance with the By-laws.

4.6. WASHED OUT ROUNDS

Where grounds are rendered unplayable and fixtures have to be postponed, no games will be rescheduled on consecutive days or on the same playing weekend.

PART 6 – AWARDS & MISCELLANEOUS

1. CLUB CHAMPIONSHIPS

- (a)** A trophy shall be awarded annually to the champion club in the Association.
- (b)** The Club championship shall be divided into two (2) divisions:-
- (i) Division 1 – comprising clubs with ten (10) or more teams competing in the Association competitions; and
 - (ii) Division 2 – comprising clubs with no less than four (4) teams and no more than nine (9) teams competing in the Association competitions.
- (c)** Only teams competing in the Association’s competitions shall be taken into account in determining points for the Club Championship.
- (d)** For the purpose of calculating points for the Club Championship, the final series shall not be included.
- (e)** For the purpose of calculating championship points and to ensure equality, the points scored by each team in the various competitions shall be multiplied as follows:-
- 10 games multiplied by 1.800
 - 11 games multiplied by 1.636
 - games multiplied by 1.500
 - games multiplied by 1.385
 - games multiplied by 1,286
 - games multiplied by 1.200
 - games multiplied by 1.125
 - games multiplied by 1.059
 - games multiplied by 1.000
 - games multiplied by 0.947
 - games multiplied by 0.900
 - games multiplied by 0.857
 - games multiplied by 0.818
- (f)** The winner of the Club Championship in each division shall be determined by adding together competition points (as so adjusted) for each club and dividing that figure by the number of teams competing for that club. The club with the highest average shall be the Champion club in each division.
- (g)** Where a club has two (2) teams playing in the same division, points scored by both teams shall be included as if they were playing in a separate division.

- (h) In the event that a club withdraws a team at any time after the first game of any grade or competition, that team shall be included in the total number of teams competing for the club for the purposes of determining averages for the Club Championship.

2. STAN MOSES MEMORIAL AND A.S. TANNER B.E.M SHIELDS

- (a) A perpetual shield called the “Stan Moses Memorial Shield” will be presented each year to the most outstanding “A” division team, which wins a minor premiership.
- (b) The Executive Committee shall determine the winner of the shield.
- (c) The criteria for selection of the winner of this shield shall be as follows:
 - (i) If there is only one undefeated minor premier team, the shield shall be awarded to that team.
 - (ii) If there are more than one undefeated minor premier teams, the shield shall be awarded to the team with the least number of games drawn.
 - (iii) In the event that there are no undefeated minor premiers, the winner shall be the team with the least number of losses, then the least number of draws.
 - (iv) If teams are equal after the application of the above criteria, then goal differences for and against shall be used to determine the winner of the shield.
- (d) A perpetual shield called the “A.S. Tanner B.E.M. Shield” will be presented each year to the Premier League squad with the highest aggregate points.
- (e) In order to recognise and encourage fair play at a junior level, the FSG Junior Competition Fair Play Award will be presented to a Club each year. The Executive Committee will determine the winner of the award as follows:
 - (i) Only Clubs with more than 5 junior competition teams (U11 to U18 inclusive) will be eligible to win the award.
 - (ii) The total of red and yellow cards issued to junior teams will be determined for each eligible Club, using the final Cautions & Send-offs Report produced by the FSG at the end of the regular season. Each yellow card will constitute one point and each red card will constitute three points.
 - (iii) A Club’s aggregate number of points will then be divided by the Club’s number of junior competition teams to determine a Fair Play Coefficient.

The Club with the lowest Fair Play Coefficient will be awarded the FSG Junior Competition Fair Play Award. If two or more Clubs have the same Fair Play Coefficient the award will be shared.

3. RULES FOR MINIROOS MODIFIED GAMES (SUBJECT TO ANNUAL REVIEW)

- (a) The rules for the Under 6, 7, 8, 9, 10 & 11 games will be as stated in the MiniRoos Guidelines as published by FA.
 - (i) Under 6’s & 7’s will be permitted to play up into and including the U8’s.
 - (ii) The Under 8’s will be permitted to play up into the U9’s only when that team has less than 9 players.
 - (iii) The Under 9’s will be permitted to play up into U10’s only when that team has less than 9 players.
 - (iv) The Under 10’s will be permitted to play up into U11’s only when that team has less than 9 players.

(v) That all Clubs will assess all players and teams registering to play MiniRoos at the beginning of the season and classify each team in one of the following groups:

- Beginner
- Intermediate
- Advance

(vi) The Competition Secretary will use these classifications to group like teams together when preparing the schedule of games for the season for each MiniRoos age group.

(vii) Once the Draw is published there will be no re-classification of any MiniRoos teams.

- (b)** The Under 10 & Under 11's will play on modified fields with 9-a-side, with a maximum of 4 substitutes.
- (c)** Goal sizes and field dimensions are to be generally in accordance with the FA's Laws of MiniRoos Football.
- (d)** An exception exists to re-classify U6 only non-competition teams after round 7 if winning by more than 6-0 will allow for the change to commence in round 9.

4. MISCELLANEOUS

- (a)** All trial, exhibition, friendly, knock out and round robin matches organised by a club MUST be notified to the FSG GM of the Association in writing seven (7) days prior to the event or the event will not be sanctioned.

SCHEDULE A - BY-LAW AND CONSTITUTION BREACH FINE

SCHEDULE

The Association's affiliated Clubs have agreed a list of financial fines to be applied for specific breaches by a member Club of the Association Constitution rules and/ or By-Laws. The offending Club will be invoiced for any breach referring to the relevant clause applicable.

Note apart from the financial fines applicable there may also be other penalties that may apply e.g., Suspensions, loss of points, relegation, etc

By-Law Clause	Details/ Reference	Fine Amount \$
Part 1 – clause 7.b.	Late payment of 1 st instalment of registration fees	\$100.00*
Part 1 – clause 10.a. iii)	Match fees – fine for forfeit 36 hours or less	\$50.00
Part 1 – clause 10.a. iv)	Match fees – fine for forfeit in last 4 matches of season	\$200 per match
Part 1 – clause 10.a. vii)	Match fees – fine for withdraw from competition before season commences.	\$150.00
Part 1 – clause 10.a. viii)	Match fees – fine for withdraw from competition after season commences.	\$350.00
Part 1 – clause 10.b. iii)	Terms of Payment – failure to pay any instalment by due date.	\$100.00 *
Part 2 – clause 1.d.	Withdrawal of a team after competition is established	\$350.00
Part 2 – clause 20.a.	Perpetual Trophies – failure to return trophies on time failure to return trophies - lost	\$250.00 \$500.00
Part 2 – clause 23.	- General Meeting & Meeting of Delegates – failure for at least one delegate to attend	\$100.00
Part 3 – clause 6.b.	Forfeited Matches – failing to play a scheduled match	\$100.00
Part 3 – clause 10.	Match Ball – team not providing a suitable ball at commencement of game.	\$20.00
Part 3 – clause 11.c)	Players' Equipment – for U11 and over - players numbers missing from Match Sheet	\$5.00 per match sheet

By-Law Clause	Details/ Reference	Fine Amount \$
Part 3 – clause 13.b)	Match Sheets – teams failing to complete digital match sheet prior to commencement of a match causing game to be forfeited.	\$100.00
Part 3 – clause 13.	Failure to surrender RTO ID Card if requested by referee at completion of game.	\$60.00
Part 3 – clause 14.	Players Temporarily Playing Up – failure to record age grade against players’ name.	\$10.00 per match sheet
Part 3 – clause 17.b.iii.	Playing Ineligible Players – fielding a player deemed ineligible	\$100.00
Part 3 – clause 13.	Change of Players – altering a Match Sheet after Referee signs off	\$100.00
Part 3 – clause 13.	Match Sheets – failure to submit match sheet by the nominated time to Association	\$25.00
Part 3 – clause 13.	Match Sheets – unsatisfactorily completed match sheet	\$25.00 per team
Part 4A – clause 9. & Part B – clause 8 (c).	Reports – failure of a Club to submit any reports requested by the Association, the Judiciary Committee, and/ or the GPT	\$50.00
Part 4B – clause 6 (f)	Letting off incendiary devices	\$500 + cost of repair of damage caused.
Part 4A – clause 7.(a)	Match Cautions – penalty to the Club for playing any player whilst suspended	\$200.00

SCHEDULE B - JUDICIARY COMMITTEE SANCTIONS

Section A - Offences by players and/or RTOs and/or Team or Officials against other players or any other person

Code	Offence		Minimum	Maximum
A	R1	Serious Foul Play	2 Fixtures	12 Fixtures
	Expanded	a) Violent tackle from behind that endangers the safety of an opponent	3 Fixtures	10 Fixtures
	Expanded	a) i) Rugby Tackle ii) Violent Charging iii) Over the Ball Tackle	2 Fixtures 2 Fixtures 2 Fixtures	8 Fixtures 8 Fixtures 12 Fixtures
B	R2	Violent Conduct	2 Fixtures	2 Years
	Expanded	a) i) Head Butting ii) Punching/Fighting iii) Kicking	5 Fixtures 2 Fixtures 2 Fixtures	2 Years 8 Fixtures 12 Fixtures
	Expanded	b) i) Elbowing to the Head ii) Elbowing to the Body	4 Fixtures 2 Fixtures	16 Fixtures 10 Fixtures
C	R3	Spits at an Opponent or any other person	8 Fixtures	Life
D	R4	Sabotaging an Obvious Goal Scoring Opportunity (handball)	1 Fixture	1 Fixture
E	R5	Sabotaging an Obvious Goal Scoring Opportunity by an offence punishable by a direct free kick or penalty kick	1 Fixture	1 Fixture
F	R6	Uses Offensive, Insulting or Abusive Language or Gestures	2 Fixtures	20 Fixtures
	Expanded	i) Making offensive, insulting or abusive gestures	4 Fixtures	20 Fixtures
	Expanded	ii) Indecent Actions	4 Fixtures	20 Fixtures
	Expanded	Making comments that are racially discriminatory or abusive	5 Fixtures	20 Fixtures
	Expanded	Threatening, intimidating, bullying, or insulting any other person	4 Fixtures	20 Fixtures
G	R7	Second Caution	1 Fixture	1 Fixture

Note: Section "A" also applies for offences by players against players or any other person after having been sent from the field and included in an Incident Report.

Section B - Offences by Players and Team Officials against Officials

Code	Offence	Minimum	Maximum
A	Threatening or intimidating an official by word/action	4 Fixtures	Up to life
B	Striking an official with a ball or other objects	4 Fixtures	Up to life
C	Striking, kicking, elbowing, tripping an official	20 Fixtures	Up to life
D	Spitting	8 Fixtures	Up to life
E	Using/making offensive, insulting or abusive language/gestures	4 Fixtures	Up to life
F	Deliberately misleading an Official	6 Fixtures	Up to life

Note: Section "B" applies also for "Offences by players and team officials against officials (as defined below) after having been sent from the field and dealt with by the Judiciary Committee.

The definition of Officials includes Referees, Assistant Referees, FSG Committee Representatives, Ground Controllers and any person acting in an official capacity on behalf of an affiliated Club.

Schedule C - General Purpose Tribunal (GPT)

Sanctions

Section B - Offences by Players, Team Officials and Spectators

Code	Offence	Minimum	Maximum
A	Threatening or intimidating by word/action	4 Fixtures	Up to life
B	Striking with a ball or other objects	4 Fixtures	Up to life
C	Striking, kicking, elbowing, tripping	4 Fixtures	Up to life
D	Spitting	8 Fixtures	Up to life
E	Using/making offensive, insulting or abusive language/gestures	4 Fixtures	Up to life
F	Deliberately misleading an Official	6 Fixtures	Up to life
G	Letting off incendiary device(s) or fire(s)	2 years	Up to life

Note: Section "B" applies also for "Offences by players and team officials against officials (as defined below) after having been sent from the field and dealt with by the Judiciary Committee.

Section C

Code	Offence	Minimum	Maximum
A	Inciting the crowd	4 Fixtures	Up to life
B	Attacking or fighting with spectators	4 Fixtures	Up to life
C	Bringing the game into disrepute	10 Fixtures	Up to life
D	Deliberately misleading the Judiciary Committee	6 Fixtures	Up to life
E	Breach of Social Media & Detrimental Public Comment By-Law	4 Fixtures	Up to life

Note: Players include named substitutes. Team officials comprise coaches, managers, trainers, and any other person permitted inside the ropes or in any recognised Technical Area.

The definition of official includes Referees, Assistant Referees, St George Football Association Officials, Ground Controllers, and any person acting in an official capacity on behalf of an affiliated club.

Code	Offence	Minimum	Maximum
A	Pitch invasion of 1 team member who engages in or promotes violent, offensive, or threatening conduct.	3 Points	12 Points
B	Pitch invasion of 2 or more team members who engage in or promote violent, offensive, or threatening conduct.	6 Points	Withdrawn from competition
C	A violent incident occurs on the field of play involving four (4) or more players engaging in violent conduct	6 Points	Withdrawn from competition
D	A violent incident occurs on the field of play involving eight (8) or more players engaging in violent conduct.	9 Points	Withdrawn from competition
E	An official is threatened or physically assaulted	12 Points	Withdrawn from competition

Notes:

Section "D" applies **Zero Tolerance Sanctions**.

- (a) Minimum and Maximum Sanctions are points deductions and apply to the season in which the offence occurs.
- (b) Team Members includes Team Officials, substitute players and spectators. Further, Team officials comprise coaches, managers, trainers, and any other person permitted inside the ropes or in any recognised Technical Area.
- (c) One sanction to apply per team, per incident, with the most serious Code to be applied.
- (d) Where both teams are engaged in the violent conduct, but one team is determined to be the instigator, a more severe sanction will be applied to that team.
- (e) The definition of official includes Referees, Assistant Referees, St George Football Association Officials, Ground Controllers, and any person acting in an official capacity on behalf of an affiliated club.

SCHEDULE D - BY-LAWS REVISION HISTORY

The amendments to the FSG By-Laws 2011 tabled to the members to be included in the new format known as the FSG By-Laws 2013 were approved at the FSG AGM held on 3 December 2012.

Season	Amendments Approved By	Date Approved
2013 By-Laws	Meeting of Club Delegates	3 December 2012
2014 By-Laws	Meeting of Club Delegates	25 November 2013
2015 By-Laws	Meeting of Club Delegates	2 February 2015
2016 By-Laws	Meeting of Club Delegates	23 November 2015
2017 By-Laws	Meeting of Club Delegates	21 November 2016
2018 By-Laws	Meeting of Club Delegates	20 November 2017
2019 By-Laws	Meeting of Club Delegates	19 November 2018
2020 By-Laws	Meeting of Club Delegates	18 November 2019
2021 By-Laws	Meeting of Club Delegates	31 March 2022



**FOOTBALL
ST GEORGE**

Football St George

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